The Woodland Park Physical Education Program Develops motor skills and teachers concepts of movement through a wide variety of activities. Students experience enjoyment and a heightened awareness of the benefits of movement and fitness. This is the foundation for a lifetime of activity and wellness. Physical Education is for all students.

Our program focuses on individual learning needs, thereby developing confidence and self-esteem as students strive to perform at their individual best. By actively participating, students learn effective stress management skills that enhance physical and emotional wellbeing. This self-discovery educates the students about their strengths and aids them in setting realistic goals.

Through participation in our Physical Education Program, social skills such as effective communication, conflict resolution, tolerance and cooperative group plat are developed. All of these aspects combined help our students become well rounded. Our district's commitment is to empower students to choose lifetime physical activities that lead to a more productive healthy lifestyle.

Pacing Guide

Content Area: Physical Education

Grade Level: Kindergarten

Unit Title: Safety Rules and Requirements/ Classroom Set-Up	Two Weeks
Unit Title: Body Awareness/ Movement and Skills	Two Weeks
Unit Title: Ball Manipulation	Two Weeks
Unit Title: Fitness-Gram Activities	Three Weeks- Fall, Winter, Spring
Unit Title: Obstacle Course	Two Weeks
Unit Title: Jump Rope for Heart	Three Weeks
Unit Title: Scooters	One Week –Fall, Winter, Spring
Unit Title: Running/ Agility Activities- Group Activities	Two Weeks
Unit Title: Ball Manipulation/ Basketball	Two Weeks
Unit Title: Rhythm and Dance	Two Weeks
Unit Title: Yoga	Two Weeks
Unit Title: Racquet Skills/ Striking	Two Weeks
Unit Title: Field Day Prep Activities	Two Weeks
Unit Title: Net Games	Two Weeks

Content Area: Physical Education Grade Level: Kindergarten

Unit Title: Safety Rules and Requirements/Classroom Set-Up

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Safety Rules & Requirements / Classroom Set-up Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. **Cumulative Progress Indicators:** • 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship • 2.5.2.C.2 - Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment **Enduring Understanding: Essential Questions:** • Safety is an important requirement not only in the school setting but in Why is it important to follow safety rules and procedures in school? everyday life and situations. How would you not following these safety rules impact others? Following rules and procedures are effective ways to make sure you are working towards the same goals as everyone else in an organized and safe manner. Practicing appropriately and safely while participating in games, sports or activities contributes to the enjoyment of the event. **Knowledge and Skills: Demonstration of Learning:** • Students will understand the importance of acting appropriately to ensure • Students will be able to demonstrate proper entry and exit their enjoyment, safety and well-being. procedures as requested by the instructor. Students will understand that being organized in squads/lines and in order Students will be able demonstrate proper and quick exiting can help them to prepare quickly for the next activity. procedures in the case of emergencies. Students will be able to demonstrate the formation of squads/lines to facilitate entry into other activities. Suggested Tasks and Activities: **Technical Integration:** • Music will be used to have students start and stop activities. • Practice Squad set-up drills and positioning (inside & out). Discussion and dialogue regarding safety rules and classroom procedures. Have the class suggest what they feel the rules might be. Incorporate the entry and exiting procedures into the opening and closing activities of the period. Lead in activities. Discussion and dialogue regarding safety rules and classroom procedures. Have the class suggest what they feel the rules might be.

Resources: Fitnessgram, SHAPE, P.E. Central

Content Area: Physical Education Grade Level : Kindergarten

Unit Title: Body Awareness/ Movement and Skills

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
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 - Manage Goals and Time
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- Social and Cross Cultural Skills
 - Interact with others
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- Productivity and Accountability
 - Manage Projects
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- Leadership and Responsibility
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Unit Title: Body Awareness/ Movement Skills

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings and applied settings
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Enduring Understanding:

- Each component of fitness contributes to an individual's health, mentally, emotionally, socially as well as physically.
- Proper, fluid and controlled movement/motion helps keep the body fit and aligned.
- Awareness of your body's abilities, i.e., agility, force, flexibility helps you move in a safe, controlled manner.
- The simple movements learned in class can be used in other areas of life such as sports, dance, martial arts as well as everyday acts such as lifting.

Knowledge and Skills:

- Students will understand how motions such as lateral movement, sidestepping and pivoting can help them move more effectively and safely in many situations.
- When and why would we want to use self-space vs general-space.

Essential Questions:

- Why is it important to know my right vs. left, front/back, clockwise/counter-clockwise, above/below?
- What is so important that we need to learn about personal/self-space, general space?
- What do we need to look out for when playing around other people or objects?
- When might I need to get into or stay out of someone else's personal/self-space?

Demonstration of Learning:

- Students will demonstrate movement through the room in generalspace maintaining a desired distance from other moving participants.
- Students will demonstrate their ability to change direction or speed as directed by the instructor.
- Students will show their knowledge and ability to move directionally as instructed.

Suggested Tasks and Activities:

- Movement skill games
 - Freeze tag
 - Sharks and Minnows
- Musical Freeze game

Resources: Fitness-gram, SHAPE, P.E. Central

Technical Integration:

• Music will be used to have students start and stop activities.

Content Area: Physical Education Grade Level : Kindergarten Unit Title: Ball Manipulation Interdisciplinary Connections: Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence English Language Arts Connections: SLK.1: Participate in collaborative conversations SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood. SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood. SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly. K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls Science Connections: on the motion of an object. K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or pull.

21st Century Themes:

- **Global Awareness**
- Health Literacy

21st Century Skills:

- **Learning and Innovation Skills**
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
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 - **Critical Thinking and Problem Solving**
 - Reason Effectively
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 - Solve Problems
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 - **Use and Manage Information**
 - **ICT Literacy**
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
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 - **Manage Goals and Time**
 - Work Independently
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 - Interact with others
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- **Productivity and Accountability**
 - **Manage Projects**
 - Produce Results
- o Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Ball Manipulation Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

1 vs 1 pin ball

Bowling

- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

Enduring Understanding: Essential Questions: • The importance of practicing appropriately and safely when involved in • Why is sportsmanship so important in sports? games, sports and physical activities. • What is the proper body positioning to hold and roll a ball • Participation in activities is the basis for pursuing a healthy lifestyle by Why is practicing safety so importance while rolling a ball? providing a physical activity • The general and self-space skills learned early in class can be applied to the game and other life activities. The importance of following the rules and procedures. Practicing sportsmanship in activities makes for a more successful experience and outcome. Demonstration of Learning: Knowledge and Skills: Recognize that two hands are needed to hold the ball evenly • Students will demonstrate their ability to Feet should be shoulder width apart with knees bent o Roll the ball to the target Have proper body positioning Swing the ball 3 times then release. Roll the ball Keep your eye on the target Do not bounce the ball Suggested Tasks and Activities: Technical Integration: Partner passing

Resources: PE Central, Shape (PE Organization), various reference/ game/activity books available in the field of P.E.

Unit Title: Fitness-Gram Activities

Interdisciplinary Connections:

Math Connections:

English Language Arts Connections:

SLK. 1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections:

K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others

or pull.

- Implement Innovations
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• Life and Career Skills

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Unit Title: Fitness-Gram Activities Time Frame: 3 Weeks – Fall, Winter, Spring Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** • 2.6.P.A.1- Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health. 2.6.2.A.2 - Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness 2.6.2.A.3- Develop a fitness goal and monitor progress towards achievement of the goal **Enduring Understanding: Essential Questions:** Participation in physical activity provides the basis for pursuing a healthy lifestyle Why is it important to test our current abilities? and periodic assessment helps us determine our progress. What can we do to get better results? Our participation in our Fitness-Gram (running) activities helps us to strengthen our cardio-vascular system and to increase our endurance level. **Knowledge and Skills: Demonstration of Learning:** • Students will be aware of their current level of achievement and work towards Will be able to understand that endurance testing increases improving it. their heart rate which in turn helps develop their cardio-Students will know the proper form and techniques needed to achieve increased vascular system which they can self-monitor. Students will be able to demonstrate their abilities in the performance. • Students will be aware of simple activities they can do at home to help them following trials; Perform/endurance runs (1/4 mile run, Pacer tests) prepare for and achieve increased results. Flexibility testing (Flex-box, Trunk lift) Upper body testing (flexed arm hang) Abdominal testing (curl-ups) **Suggested Tasks and Activities: Technical Integration:**

- Trial testing will be provided by performing the activities listed in the "Demonstration of Learning" area.
- Students can perform simple nonintrusive activities at home to help them prepare for and achieve increased results for the Fitness-Gram testing.

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

• Use of CD and PA system to provide music, timing guidance, rhythm and instruction to the student.

Content Area: Physical Education Grade Level : Kindergarten Unit Title: Obstacle Course Interdisciplinary Connections: Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence English Language Arts Connections: SLK.1: Participate in collaborative conversations SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood. SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood. SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly. K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls Science Connections: on the motion of an object. K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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• Life and Career Skills

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Unit Title: Obstacle Course	Time Frame: 2 Weeks

Standard:

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: P.E. Central, SHAPE

- 2.5.P.A.1 Develop and refine gross motor skill (e.g. hopping, galloping, jumping, running and marching)
- 2.5.P.A.2 Develop and refine fine motor skills (e.g., completes gradually more complex puzzles, uses smaller-sized manipulatives during play, and uses a variety of writing instruments in a conventional manner).
- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.6.P.A.1- Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running and marching).

 Enduring Understanding: Student will be able to maneuver their bodies through the obstacle course involving running, balance, spatial awareness, jumping, and crawling. Students will understand the safety issues while participating in the obstacle course. 	 Essential Questions: What would happen if we moved in any direction we wanted, whenever we felt like it? Is it important to know the difference between right, left, up and down?
 Knowledge and Skills: Students will watch the teacher complete the obstacle course as well as a peer. Students will practice and refine different gross motor skills 	 Students will jump with two feet through the hula hoops Students will walk on the balance beam one foot in front of the other Students will make their bodies small to fit through the tunnel and hula hoops
Suggested Tasks and Activities: Obstacle course, jumping through hula hoops, balance beam, crawl through the tunnel, spatial awareness	 Technical Integration: Music will be played to direct students when to start and stop. Stop watch will be used to show students time of completing the course.

Content Area: Physical Education Grade Level: Kindergarten Unit Title: Jump Rope for Heart Interdisciplinary Connections: Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence English Language Arts Connections: SLK.1: Participate in collaborative conversations SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood. SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood. SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly. Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object. K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or pull.

21st Century Themes:

- Global Awareness
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21st Century Skills:

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• Life and Career Skills

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 - Be Responsible to Others

Unit Title: Jump Rope For Heart Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Resources: American Heart Association, SHAPE, P.E. Central

- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

Enduring Understanding:	Essential Questions:
 Students will understand the effects of having a healthy heart and what they can do to help others that don't. Students will be able to jump the long and short ropes Students will participate in jumping activities 	 Why is it important to keep our heart healthy? Do we want our heart to always beat fast?
 Knowledge and Skills: Student will understand the need for daily physical activity. Students can identify between the different ropes; short, long. 	 Demonstration of Learning: Students will be able to hold and turn a jump rope properly Students will be able to jump through the letter "U" the rope
	makes • Students will be able to jump with two feet
Suggested Tasks and Activities:	Technical Integration:
 Short rope practice with teacher modeling Long rope practice jumping over a moving rope Obstacle course – jumping section –hula hoops and hopscotch 	 Music to have the students jumping to the beat, and as a signal for when to start and stop

Content Area: Physical Education

Unit Title: Scooters

Interdisciplinary Connections:

Math Connections:

K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections:

SLK.1: Participate in collaborative conversations

SLK.2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections:

K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others

or pull.

- Implement Innovations
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Life and Career Skills

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Unit Title: Scooters Time Frame: 1 Week- Fall, Winter, Spring

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: SHAPE, P.E. Central

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment

Enduring Understanding:	Essential Questions:
 Students will understand the safety issues for riding the scooter Students will be able to explain what muscles are being used 	 Why should we pay attention to our surroundings and how we participate in it? Are we using muscles when we sit?
Knowledge and Skills:	Demonstration of Learning:
 Students will understand why it is important to ride the scooters safely. 	 Students will be able to travel on the scooter properly
 Students will understand how the body's muscles are used through different activities. 	 Students will be able to explain and locate the muscles being used while riding the scooter
 Students will understand how to propel, and change direction using their feet or hands on the scooter 	
Suggested Tasks and Activities:	Technical Integration:
Free riding	 Music for motivation and start and stop cues.
Directional riding	
Partner riding	
Builders and bulldozers	
Relay Races	
Healthy food game	

Content Area: Physical Education Grade Level: Kindergarten
Unit Title: Running/ Agility Activities- Group Activities

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Running / Agility Activities – Group Games

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: P.E. Central, SHAPE

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style

2.5.2.7.6 Respond in movement to changes in tempo, seat, mythin, or musical style		
Enduring Understanding:	Essential Questions:	
 Students will understand the necessity of running/moving vigorously and safely Students will understand personal space while running/moving with others Students will understand different speeds and directions 	 What are the benefits of running/moving vigorously? What happens to your body when you run/move vigorously? Why is it important to run/move safely? 	
Knowledge and Skills:	Demonstration of Learning:	
 Students understand that running/moving vigorously during games keeps us healthy. 	 Students will be able to explain what happens to their bodies while moving vigorously during these games 	
 Students understand that following the rules allows us to enjoy and continue staying healthy. 	 Students will demonstrate their ability to change speed and directions safely 	
Suggested Tasks and Activities:	Technical Integration:	
Group running	 Music to be used for motivational reasons as well as start and 	
Tag- Freeze, Stuck in the Mud, Builders and Bulldozers, Smart Squirrels	stop cues.	
Catch a Tail		

Content Area: Physical Education Grade Level: Kindergarten
Unit Title: Ball Manipulation/ Basketball

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Ball Manipulation/ Basketball

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Resources: American Heart Association, SHAPE, P.E. Central

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- P -Developing competence and confidence in gross and fine motor skills provides a foundation for participation in physical activities.
- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.

 Enduring Understanding: Students will understand how to bounce and catch a ball (stationary, moving) Students will understand how to bounce a ball to a partner Students will understand how to bounce a ball over, under and through obstacles 	 Essential Questions: What do you do when an object is coming at you? Does how we position our body mater when we are trying to pass a ball?
Knowledge and Skills: Students understand that two hands are needed to bounce and catch the ball	 Demonstration of Learning: Students will demonstrate the proper body positioning for bouncing a ball Students will demonstrate how to bounce and catch a ball stationary and
 Students understand the force needed to bounce a ball to a partner Students understand how to bounce the ball at different levels. 	 moving Students will demonstrate how to bounce a ball over, under and through objects
Suggested Tasks and Activities:	Technical Integration:
Stationary bounce and catch with teacher modeling	Music will be used for motivation and for start and stop cues. Music will also
Partner bounce and catch game	be used to set the beat/rhythm for bouncing the ball
Bounce through hula hoop to partner	
Bounce over a bar at different levels	
Bounce to music beat	

Content Area: Physical Education Grade Level: Kindergarten Unit Title: Rhythm and Dance **Interdisciplinary Connections:** Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence English Language Arts Connections: SLK.1: Participate in collaborative conversations SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood. SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood. SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly. Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object. K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Rhythm and Dance	Time Frame: 2 Weeks
Standard: NJCCCS	
2.5 Motor Skill Development - All students will utilize safe, e	fficient and effective movement to develop and maintain a healthy, active lifestyle.
Strand A – Movement Skills and Concepts.	
Content Statement - Understanding of fundamental concepts and recreational activities. Ongoing feedback impacts improv	related to effective execution of actions provides the foundation for participation in games, sports, dance ement and effectiveness of movement actions.
2.6 Fitness – All students will apply health-related and skill-re	elated fitness concepts and skills to develop and maintain a healthy active lifestyle.
Strand A – Fitness and Physical Activity	
Each component of fitness contributes to personal health as v	vell as motor skill performance.
Cumulative Progress Indicators:	
Enduring Understanding:	Essential Questions:
Knowledge and Skills:	Demonstration of Learning:
Cusperted Tasks and Activities	Took Integration
Suggested Tasks and Activities:	Tech Integration

Resources:

Content Area: Physical Education Grade Level : Kindergarten
Unit Title: Yoga

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
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 - Make Judgments and Decisions
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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• <u>Life and Career Skills</u>

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Yoga Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2. Appropriate types and amounts of physical activity enhance personal health.
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.

Enduring Understanding:	Essential Questions:
 Students will understand that yoga is a lifelong activity that promotes health and physical activity Students will understand that the body has many muscles that are used to support itself Students will understand how to control their breathing 	 What is yoga? Why is it important to control your breathing?
 Knowledge and Skills: Students will understand that many muscles are used to support their body Students will understand that controlling their breathing will help them focus 	 Students will demonstrate the yoga poses that are on the yoga mat Students will demonstrate their flexibility by performing the yoga poses Students will demonstrate their muscular strength by performing the yoga poses
Suggested Tasks and Activities: • Teacher modeling and students following on their own yoga mats • Students follow along with yoga DVD	Technical Integration: • Music – calming music will be played. Yoga DVD
Resources: Yoga DVD, SHAPE, P.E. Central	•

Content Area: Physical Education Grade Level : Kindergarten Unit Title: Racquet Skills/Striking Interdisciplinary Connections: Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence English Language Arts Connections: SLK.1: Participate in collaborative conversations SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and answering questions about key details and requesting clarification if something is not understood. SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood. SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly. K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls Science Connections: on the motion of an object. K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Racquet Skills/Striking Time Frame: 2 Weeks

Standard: NJCCCS

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- P -Developing competence and confidence in gross and fine motor skills provides a foundation for participation in physical activities.
- 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

 Enduring Understanding: Students will understand how holding a racquet properly will affect where the object goes Students will understand at what level to strike an object so it goes over the net Students will understand why they must keep their eyes on the object before striking 	How do you make the object bounce up, down, forward?
 Knowledge and Skills: Students will hold the racquet with one hand Students will learn to keep their eyes on the object 	Demonstration of Learning: Students will be able to strike the balloon to a partner
Suggested Tasks and Activities: • Students will use soft racquets and balloons to practice • Teacher will model and students will practice alone, then with partners Resources: SHAPE, P.E. Central	Technical Integration: • Stopwatch- use a stopwatch to see how many hits they can get in an allotted time

Content Area: Physical Education Grade Level : Kindergarten
Unit Title: Field Day Prep Activities

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
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 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Field Day Prep Activities

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Resources: Field Day Guide handbook, P.E. Central

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.B.4 Demonstrate strategies that enable team members to achieve
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

2.5.2.6.2 Bellionstrate basic activity and safety rates and explain now they continuate to moving in a safe crivil of ment.	
Enduring Understanding:	Essential Questions:
 Students will understand that field day is a culminating event to show case their skills learned all year Students will understand the rules for all activities for field day 	What is sportsmanship and teamwork?What does it mean to be a team player?
 Students will understand how sportsmanship and teamwork will benefit them during field day 	
Knowledge and Skills:	Demonstration of Learning:
 Students will know that field day is a culminating event Students will know that their class will work together and cheer for each other during activities Students will use a combination of skills learner throughout the year to participate 	 Students will be able to wait their turn and follow the directions in each relays race Students will be able to work with classmates to complete activities.
Suggested Tasks and Activities:	Technical Integration:
 Students will observe a demonstration of each activity; relay races, tug of war, obstacle course, parachute games and team games. Students will get multiple trials to practice each event and figure out the best ways for each one to participate 	 Music for motivation and stop and start cues. Stopwatches to time teams.

Content Area: Physical Education Grade Level: Kindergarten
Unit Title: Net Games

Interdisciplinary Connections:

Math Connections: K.CC.2.: Count forward beginning from a given number within the known sequence

English Language Arts Connections: SLK.1: Participate in collaborative conversations

SLK. 2: Confirm understanding of a text read aloud or information presented orally or through other media by asking and

answering questions about key details and requesting clarification if something is not understood.

SLK. 3: Ask and answer questions in order to seek help, get information, or clarify something that is not understood.

SLK. 6: Speak audibly and express thoughts, feelings, and ideas clearly.

Science Connections: K-PS2-1 Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls

on the motion of an object.

K-PS2-2 Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push

or pull.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
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 - Critical Thinking and Problem Solving
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 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• <u>Life and Career Skills</u>

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Net Games	Time Frame: 2 Weeks

Standard: NJCCCS

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.6.P.A.1- Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).

Enduring Understanding:	Essential Questions:
 Students will understand the importance of safety games involving a net 	What can make an object move faster when throwing or hitting
 Students will understand how to position their body to propel an object over 	it?
the net	
 Students will understand how to participate with a partner or team 	
Knowledge and Skills:	Demonstration of Learning:
Students will know net safety	 SWBAT participate without running under or pulling the net
 Students will be able to throw, hit and bounce an object over the net 	 SWBAT direct the object where they want it to go
	 SWBAT participate within a group during a net game
Suggested Tasks and Activities:	Technical Integration:
 Junk food game w/net 	Music will be used for motivation
 Throw and catch with partners over the net 	
Resources: SHAPE, P.E. Central	

Pacing Guide

Content Area: Physical Education

Grade Level: First

Unit Title: Safety Rules and Requirements/ Classroom Set-Up	Two Weeks
Unit Title: Body Awareness/ Movement and Skills	Two Weeks
Unit Title: Body Movement/ Kicking	Three Weeks
Unit Title: Fitness-Gram Activities	Three Weeks- Fall, Winter, Spring
Unit Title: Obstacle Course	Two Weeks
Unit Title: Jump Rope for Heart	Three Weeks
Unit Title: Scooters	One Week –Fall, Winter, Spring
Unit Title: Running/ Agility Activities- Group Activities	Two Weeks
Unit Title: Ball Manipulation/ Basketball	Two Weeks
Unit Title: Rhythm and Dance	Two Weeks
Unit Title: Yoga	Two Weeks
Unit Title: Racquet Skills/ Striking	Two Weeks
Unit Title: Field Day Prep Activities	Two Weeks
Unit Title: Net Games	Two Weeks

Content Area: Physical Education Grade Level: First

Unit Title: Safety and Rules/Classroom Set-Up

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Safety Rules & Requirements / Classroom Set-up	Time Frame: 2 Weeks	
Standard: NJCCCS		
2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.		
Strand C – Sportsmanship, Rules, and Safety		
Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.		
Cumulative Progress Indicators:		
• 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship		
• 2.5.2.C.2 - Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment		
Enduring Understanding:	Essential Questions:	
 Safety is an important requirement not only in the school setting but in everyday life and situations. Following rules and procedures are effective ways to make sure you are working towards the same goals as everyone else in an organized and safe manner. Practicing appropriately and safely while participating in games, sports or activities contributes to the enjoyment of the event. Knowledge and Skills: Students will understand the importance of acting appropriately to insure their enjoyment, safety and well-being. Students will understand that being organized in squads/lines and in order can help them to prepare quickly for the next activity. 	 What would school life be like without rules? Should everyone have to follow rules? Demonstration of Learning: Students will be able to demonstrate proper entry and exit procedures as requested by the instructor. Students will be able demonstrate proper and quick exiting procedures in the case of emergencies. Students will be able to demonstrate the formation of squads/lines to 	
Suggested Tasks and Activities: Practice Squad set-up drills and positioning (inside & out). Students will brainstorm list of rules appropriate for gym class Incorporate the entry and exiting procedures into the opening and closing activities of the period.	facilitate entry into other activities. Technical Integration: • Music will be used to have students start and stop activities.	
Time students to see how quickly they gather into their squads/lines		

Resources: Fitness-gram, SHAPE, P.E. Central

Content Area: Physical Education

Grade Level : First

Unit Title: Body Awareness/ Movement Skills

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
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 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Awareness / Movement Skills

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style

Resources: PE Central, Shape (PE Organization), various reference/ game/activity books available in the field of P.E.

• 2.5.2.A.4 -Correct movement errors in response to feedback

Enduring Understanding:	Essential Questions:
 Each component of fitness contributes to an individual's health, mentally, emotionally, socially as well as physically. We have control over how our body moves How we move our body can carry out into different aspects of our lives. Know when certain body movements are appropriate for the setting in which they are taking place. 	 What is so important that we need to learn about personal/self-space, general space? What do we need to look out for when playing around other people or objects? When might I need to get into or stay out of someone else's personal/self-space?
Knowledge and Skills:	Demonstration of Learning:
 Students will understand how movements such as lateral, sidestepping and pivoting can be more effectively and safely in many situations. Students will learn that changing directions can help while dodging and fleeing. 	 Students will demonstrate assigned movements during activities in general-space while maintaining a safe distance from others.
Suggested Tasks and Activities:	Technical Integration:
 Movement skill games Freeze tag Spaceship tag Freeze Dance I see, I see 	 Musical CDs and PA system can be used to set pace of movement as well as starting/stopping

Content Area: Physical Education Grade Level : First
Unit Title: Body Awareness/ Kicking

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction **English Language Arts Connections**: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
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 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Movement/ Kicking Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

Enduring Understanding:	Essential Questions:	
Body posture and movement effects how far or what direction an	 Why is sportsmanship so important in sports? 	
objects moves towards	 What is the proper body positioning to complete: 	
 Personal space is important for safety and for daily life activities 	- dribbling	
 Rules help in keeping activities safe and fair 	- passing	
 Practicing sportsmanship in activities makes for a more successful 	- kicking	
experience and outcome.	 Why is practicing safety so importance while participating in soccer activities? 	
Knowledge and Skills:	Demonstration of Learning:	
Recognize where to kick the ball	Students will demonstrate their ability to	
-top	 Dribble the ball stationary and short distance 	
-middle	 Pass the ball to a target 	
-bottom	 Kick the ball to the target 	
Feet should be shoulder width apart with knees bent	 Have proper body positioning 	
Step, Turn and Kick – passing		
Step, Bend and Kick - kicking		
Duck walk – use insteps for dribbling		
Suggested Tasks and Activities:	Technical Integration:	
Dribbling to cones/relays	Music during activities, videos to show skills	
Partner passing		
• 1 vs 1 pin ball		
Soccer Bowling		

Content Area: Physical Education Grade Level : First

Unit Title: Fitness-Gram Activities

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
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 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
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 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
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- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Fitness-Gram Activities Time Frame: 3 Weeks –Fall, Winter, Spring

Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.6.P.A.1- Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness
- 2.6.2.A.3- Develop a fitness goal and monitor progress towards achievement of the goal

Enduring Understanding:

- Strong effort and practice will show improvement
- Participation in our Fitness-Gram (running) activities helps strengthen our cardio-vascular system and to increase our endurance level.
- The importance of trying to do our best the first time we try any activity and to better ourselves with each additional trial attempted.
- Self-motivation is an important factor in achieving success in these trials as well as in life in general.

Knowledge and Skills:

- Students will be aware of their current level of achievement and work towards improving it.
- Students will know the proper form and techniques needed to achieve increased performance.
- Students will be aware of simple activities they can do at home to help them prepare for and achieve increased results.

Suggested Tasks and Activities:

- Trial testing will be provided by performing the activities listed in the "Demonstration of Learning" area.
- Students can perform simple nonintrusive activities at home to help them prepare for and achieve increased results for the Fitness-Gram testing.

Essential Questions:

- Why is it important to test our current abilities?
- What parts of our bodies (muscle groups) are we testing
- What can I do to get better results?

Demonstration of Learning:

- Will be able to understand that endurance testing increases their heart rate which in turn helps develop their cardiovascular system which they can self-monitor.
- Students will be able to demonstrate their abilities in the following trials;
- Perform/endurance runs (1/4 mile run, Pacer tests)
- Flexibility testing (Flex-box, Trunk lift)
- Upper body testing (flexed arm hang)
- Abdominal testing (curl-ups)

Technical Integration:

• Use of CD and PA system to provide music, timing guidance, rhythm and instruction to the student.

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

Content Area: Physical Education Grade Level: First

Unit Title: Obstacle Course

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction **English Language Arts Connections**: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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• Life and Career Skills

- o Flexibility and Adaptability
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Unit Title: Obstacle Course Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: P.E. Central, SHAPE

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

 Enduring Understanding: Student will be able to maneuver their bodies through the obstacle course involving running, balance, spatial awareness, jumping, crawling and rolling. Students will understand the safety issues while participating in the obstacle 	Essential Questions:Why should things be done in order?Is competition fun?
 Knowledge and Skills: Students will watch the teacher complete the obstacle course as well as peers. Students will practice and refine different gross motor skills 	 Demonstration of Learning: Students will jump with two feet through the hula hoops Students will walk on the balance beam one foot in front of the other Students will make their bodies small to fit through the tunnel and hula hoops Students will control body to roll down the wedge mat
Suggested Tasks and Activities: • Obstacle course, jumping through hula hoops, balance beam, crawl through the tunnel, spatial awareness.	 Technical Integration: Music will be played to direct students when to start and stop. Stop watch will be used to show students time of completing the course.

Content Area: Physical Education Grade Level : First

Unit Title: Jump Rope for Heart

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
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• Life and Career Skills

- o Flexibility and Adaptability
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 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Jump Rope For Heart

Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills
- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

Enduring Understanding: Essential Questions: • Students will understand the effects of having a healthy heart and what they can How can we help others in need? do to help others that don't. What are some things you can do to teach others about Students will be able to jump the long and short ropes -one foot -alternating keeping our hearts healthy? Students will participate in jumping activities -jumping jacks - hop scotch **Knowledge and Skills: Demonstration of Learning:** • Students will be able to hold and turn a jump rope properly • Student will understand the need for daily physical activity. Students can identify between the different ropes; short, long. Students will be able to jump with two feet, one foot, alternating feet. • Students will be able to complete at least 20 jumping jacks consecutively. **Suggested Tasks and Activities: Technical Integration:** Short rope practice with teacher modeling Music to have the students jumping to the beat, and as a signal for when to start and stop. Long rope practice jumping over a moving rope Obstacle course – jumping section –hula hoops and hopscotch

Resources: American Heart Association, SHAPE, P.E. Central

Content Area: Physical Education Grade Level : First

Unit Title: Scooters

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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• Life and Career Skills

- o Flexibility and Adaptability
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- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Scooters Time Frame: 1 Week- Fall, Winter, Spring

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.B.1 Differentiate when to use competitive and cooperative strategies in games, sports, and other movement activities.

Enduring Understanding:	Essential Questions:
 Students will understand the safety issues for riding the scooter Students will be able to explain what muscles are being used Students will work in teams to complete tasks on the scooters 	 What is the proper body position for riding the scooter safely? What muscles if any do you think you are using to move forward? Backward? On your stomach? What strategies can you use to help your team?
 Knowledge and Skills: Students will understand why it is important to ride the scooters safely. Students will understand how the body's muscles are used through different activities. Student will have the proper form when moving on the scooter 	 Demonstration of Learning: Students will be able to scoot on the scooters correctly Students will be able to explain and locate the muscles being used while riding the scooter Students will be able to contribute to their team during the scooter activities by riding the scooters correctly and showing good sportsmanship
Suggested Tasks and Activities: Directional riding Relay Races - Teams Healthy food game Scooter Scavenger	Technical Integration: • Music for motivation and start and stop cues.

Content Area: Physical Education Grade Level : First

Unit Title: Running/ Agility Activities- Group Games

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
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 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- o Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Running / Agility Activities – Group Games

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

-Everyone's itSharks and MinnowsResources: P.E. Central, SHAPE

- 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.
- 2.5.2. A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2. A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.6.P.A.1- Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).

Essential Questions: Enduring Understanding: • What are the benefits of running/moving vigorously? Students will understand the necessity of running/moving vigorously and safely Students will understand personal space while running/moving with others What happens to your body when you run/move vigorously? Students will understand different speeds and directions Why is it important to run/move safely? How can we move differently? Students will understand different loco-motor skills Knowledge and Skills: Demonstration of Learning: Students understand that running/moving vigorously during games keeps us healthy. • Students will demonstrate their understanding of their Students understand that following the rules allows us to enjoy and continue staying motor skills during the games Students will demonstrate their ability to change speed and directions safely Students understand how to change between running, skipping and galloping Suggested Tasks and Activities: **Technical Integration:** Music to be used for motivational reasons as well as start Group running Tag and stop cues. -Fire and Ice -Exercise tag

Content Area: Physical Education Grade Level : First

Unit Title: Ball Manipulation/ Basketball

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Ball Manipulation/ Basketball Time Frame: 2 Weeks

Standard: NJCCCS

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Number basketball

Resources: SHAPE, P.E. Central

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Enduring Understanding:	Essential Questions:	
 Students will understand how to dribble a basketball 	What skills are needed in order to dribble a ball?	
-stationary	What are things I can do to be better at passing and dribbling?	
-moving		
 Students will understand how to bounce pass a ball to a partner 		
 Students will understand how to shoot a basketball 		
Knowledge and Skills:	Demonstration of Learning:	
 Students understand that one hand is used to dribble the basketball 	Students will demonstrate the proper body positioning for dribbling a basketball	
 Students understand how to bounce pass the basketball to a partner 	Students will demonstrate how to bounce pass and receive a bounce pass ball	
 Students understand the force need to shoot the basket ball 	stationary.	
	Students will demonstrate how to shoot the ball at the 8 foot basket.	
Suggested Tasks and Activities:	Technical Integration:	
 Stationary and moving dribbling 	Music will be used for motivation and for start and stop cues. Music will also be used to	
 Dribble to music beat 	set the beat/rhythm for bouncing the ball. Video- skill techniques	
 Partner bounce and catch game 		
 Stations; shooting, dribbling and passing 		

Content Area: Physical Education
Unit Title: Rhythm and Dance
Interdisciplinary Connections:

Math Connections:
1.O.A.5.: Relate counting to addition and subtraction
English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Rhythm and Dance Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Resources: Wii System, Dance Party Game, Kaboom DVD, P.E. Central, SHAPE

• 2.6.2.A.2 - Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

1 1 1 0 0	0 11 1
 Students will understand that moderate to vigorous participation in dance activities provide the basis for pursuing a healthy lifestyle Students will appreciate how involvement in dance activities can be used throughout life as a source of fun, entertainment, exercise and socializing. Students can take moves provided, change or rearrange them and create new moves or dances of their own. 	 Essential Questions: How will dancing keep us healthy and physically fit? How does the constant high activity level of dance help our hearts? What muscles groups are we using when we dance?
Knowledge and Skills:	Demonstration of Learning:
 Students will understand that vigorous dancing will help strengthen various muscle groups as well as our heart Students will learn that some dance moves are similar to moves used in sports? Students will be aware that simple individual moves when combined with others create dance 	 Students will demonstrate their ability to dance along with of the Wii Dance system. Students will demonstrate their directional and timing abilities
Suggested Tasks and Activities:	Technical Integration:
Dance Party	Wii System
Kaboom DVD	

Content Area: Physical Education Grade Level : First

Unit Title: Yoga

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Yoga Time Frame: 2 Weeks

Standard: NJCCCS

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.

Enduring Understanding:	Essential Questions:
 Students will understand that yoga is a lifelong activity that promotes 	Can yoga help keep us calm?
health and physical activity	 How can breathing help us when we are angry or frustrated?
Students will understand that the body has many muscles that are used to	 What are things you do to stay focused and calm down?
support itself	
Students will understand how to control their breathing	
Knowledge and Skills:	Demonstration of Learning:
Students will understand that many muscles are used to support their body	Students will demonstrate the yoga poses that are on the yoga mat
Students will understand that controlling their breathing will help them	Students will demonstrate their flexibility by performing the yoga poses
focus	Students will demonstrate their muscular strength by performing the
Students will understand that yoga can be to calm down and focus	yoga poses
Suggested Tasks and Activities:	Technical Integration:
 Teacher modeling and students following on their own yoga mats 	Music – calming music will be played.
Students will work with a partner using yoga mats	Yoga DVD
Students follow along with yoga DVD	
Resources: Yoga DVD, SHAPE, P.E. Central	

Content Area: Physical Education Grade Level : First

Unit Title: Racquet Skills

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
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 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
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- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

<u>Life and Career Skills</u>

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Racquet Skills/Striking Time Frame: 2 Weeks

Standard: NJCCCS

2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Resources: American Heart Association, SHAPE, P.E. Central

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

Enduring Understanding:	Essential Questions:
 Students will understand what the game of badminton is and where it originates from. Students will understand how holding a racquet properly will affect where the object goes Students will understand at what level to strike an object so it goes over the net Students will understand why they must keep their eyes on the object before striking 	 What is badminton? How many hands do you hold the racquet with? How do you make the object bounce up, down, forward?
Knowledge and Skills:	Demonstration of Learning:
Students will hold the racquet with one hand	 Students will be able to strike a yarn ball to themselves and a
Students will learn to keep their eyes on the object	partner
Students will use hand/eye coordination to hit the ball with the racquet.	Students will be able to strike a yarn ball to a partner
Suggested Tasks and Activities:	Technical Integration:
 Students will use badminton racquets to balance and bounce a yarn ball Teacher will model and students will practice alone, then with partners 	 Stopwatch- use a stopwatch to see how many hits they can get in an allotted time.

Content Area: Field Day Activities Grade Level : First

Unit Title: Racquet Skills

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction English Language Arts Connections: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Field Day Prep Activities Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Resources: Field Day Guide handbook, P.E. Central

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.B.4 Demonstrate strategies that enable team members to achieve
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

213121312 Betholistiate basic activity and safety rates and explain how they continue	ite to moving in a safe cirvinoriment.
Enduring Understanding:	Essential Questions:
Students will understand that field day is a culminating event to show case their	What is field day?
skills learned all year	 Why do we have field day?
Students will understand the rules for all activities for field day	What is sportsmanship and teamwork?
Students will understand how sportsmanship and teamwork will benefit them	
during field day	
Knowledge and Skills:	Demonstration of Learning:
 Students will know that field day is a culminating event 	 Students will be able to wait their turn and follow the
Students will know that their class will work together and cheer for each other	directions in each relays race
during activities	 Students will be able to work with classmates to complete
Students will use a combination of skills learner throughout the year to participate	activities.
Suggested Tasks and Activities:	Technical Integration:
 Students will observe a demonstration of each activity; relay races, tug of war, 	 Music for motivation and stop and start cues.
obstacle course, parachute games and team games.	 Stopwatches to time teams.
Students will get multiple trials to practice each event and figure out the best ways	
for each one to participate	

Content Area: Field Day Activities Grade Level : First

Unit Title: Net Games

Interdisciplinary Connections:

Math Connections: 1.O.A.5.: Relate counting to addition and subtraction **English Language Arts Connections**: SL1.1: Participate in collaborative conversations

SL1. 2: Ask and answer questions about key details in a text read aloud or information presented orally or through other

media

SL1.5: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.

SL.1.6: Produce complete sentences when appropriate to task and situation.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Net Games Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

Enduring Understanding:	Essential Questions:
 Students will understand the importance of safety games involving a net Students will understand how to position their body to propel an object over the net Students will understand how sportsmanship will be used to participate with a partner or team 	 Does it matter how our arms and hands are positioned when we are trying to get an object over the net?
 Knowledge and Skills: Students will know net safety Students will be able to throw, hit and bounce an object over the net 	 Demonstration of Learning: SWBAT participate without running under or pulling the net SWBAT direct the object where they want it to go SWBAT participate within a group during a net game
Suggested Tasks and Activities: Clean their room game w/net Throw and catch with partners over the net (change size of objects)	Technical Integration: • Music will be used for motivation
Resources: SHAPE, P.E. Central	

Pacing Guide

Content Area: Physical Education

Grade Level: Second

Unit Title: Safety Rules and Requirements/ Classroom Set-Up	Two Weeks
Unit Title: Body Awareness/ Movement and Skills	Two Weeks
Unit Title: Body Movement/ Kicking	Three Weeks
Unit Title: Fitness-Gram Activities	Three Weeks- Fall, Winter, Spring
Unit Title: Obstacle Course	Two Weeks
Unit Title: Jump Rope for Heart	Three Weeks
Unit Title: Scooters	One Week –Fall, Winter, Spring
Unit Title: Running/ Agility Activities- Group Activities	Two Weeks
Unit Title: Ball Manipulation/ Basketball	Two Weeks
Unit Title: Rhythm and Dance	Two Weeks
Unit Title: Yoga	Two Weeks
Unit Title: Racquet Skills/ Striking	Two Weeks
Unit Title: Field Day Prep Activities	Two Weeks
Unit Title: Net Games	Two Weeks

Content Area: Physical Education

Grade Level: Second

Unit Title: Safety Rules & Requirements / Classroom Set-up

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• <u>Life and Career Skills</u>

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Safety Rules & Requirements / Classroom Set-up Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. **Cumulative Progress Indicators:** • 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship 2.5.2.C.2 - Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment. **Essential Questions: Enduring Understanding:** • Safety is an important requirement not only in the school setting but in • Why is it important to follow safety rules and procedures in school? everyday life and situations. What are the three most important rules that everyone should follow in • Following rules and procedures are effective ways to make sure you are school? working towards the same goals as everyone else in an organized and safe manner. Practicing appropriately and safely while participating in games, sports or activities contributes to the enjoyment of the event. **Demonstration of Learning: Knowledge and Skills:** Students will understand the importance of acting appropriately to • Students will be able to demonstrate proper entry and exit procedures as insure their enjoyment, safety and well-being. requested by the instructor. Students will understand that being organized in squads/lines and in • Students will be able demonstrate proper and quick exiting procedures in order can help them to prepare quickly for the next activity. the case of emergencies. Students will be able to demonstrate the formation of squads/lines to facilitate entry into other activities. **Suggested Tasks and Activities: Technical Integration:** Practice Squad set-up drills and positioning (inside & out). Music will be used to have students start and stop activities. Discussion and dialogue regarding safety rules and classroom procedures. Have the class suggest what they feel the rules might be. Incorporate the entry and exiting procedures into the opening and closing activities of the period. Lead in activities. Discussion and dialogue regarding safety rules and classroom procedures. Have the class suggest what they feel the rules might be. Incorporate the entry and exiting procedures into the opening and closing activities of the period. Lead in activities.

Resources: Fitness-gram, SHAPE, P.E. Central

Content Area: Physical Education Grade Level : Second

Unit Title: Body Awareness / Movement Skills

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion.

SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
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 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Awareness / Movement Skills Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Exercise Tag

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.

Resources: PE Central, Shape (PE Organization), various reference/game/activity books available in the field of P.E.

- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Enduring Understanding: Essential Questions: • Each component of fitness contributes to an individual's When is it ok to step into someone's personal space during gym class? health, mentally, emotionally, socially as well as physically. Why is it important to keep our distance from our peers while engaging in physical • Awareness of your body's abilities, i.e., agility, force, activity? flexibility helps you move in a safe, controlled manner. The simple movements learned in class can be used in other areas of life such as sports, dance, martial arts as well as everyday acts such as lifting. • Awareness of boundary lines and rules during activities. Knowledge and Skills: Demonstration of Learning: • Students will demonstrate movement through the room in general-space Students will understand how motions such as lateral movement, sidestepping and pivoting can help them move maintaining a desired distance from other moving participants. more effectively and safely in many situations. Students will demonstrate their ability to change direction or speed as directed by When and why would we want to use self-space vs generalthe instructor. Students will show their knowledge and ability to move directionally as instructed. space. (turn left-right, forward/backward, step, small/large open/close, etc.. Suggested Tasks and Activities: **Technical Integration:** Movement skill games Musical CDs and PA system can be used to set pace of movement as well as starting/stopping Freeze tag Sharks and Minnows Tower Tag

Content Area: Physical Education Grade Level : Second

Unit Title: Body Movement/ Kicking

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

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21st Century Themes:

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- Health Literacy

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 - Be Responsible to Others

Unit Title: Body Movement/ Kicking Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C – Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Soccer Stations

- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.4 -Correct movement errors in response to feedback
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

Enduring Understanding: Essential Questions: • The importance of practicing appropriately and safely when involved in How does playing sports help you achieve a healthy lifestyle? games, sports and physical activities. Why is sportsmanship so important in sports? What is the proper body positioning to complete: Participation in activities the basis for pursuing a healthy lifestyle by providing a physical activity which helps strengthen our cardio-vascular - dribbling system. - passing - kicking **Demonstration of Learning: Knowledge and Skills:** • Pass the ball to where your partner will be, not where they are • Students will demonstrate their ability to o Dribble the ball while weaving through the cones Recognize where to kick the ball -top, middle, bottom Pass the ball to a target Kick the ball to the target Step, Turn and Kick – passing Have proper body positioning Step, Bend and Kick - kicking **Suggested Tasks and Activities: Technical Integration:** Weaving through cones Music during activities, videos to show skills Partner passing through an obstacle Team pin ball

Resources: PE Central, Shape (PE Organization), various reference/game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level : Second

Unit Title: Fitness-Gram Activities

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

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21st Century Themes:

Global Awareness

Health Literacy

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Time Frame: 3 Weeks - Fall, Winter, Spring Unit Title: Fitness-Gram Activities Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health. 2.6.2.A.2 - Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness 2.6.2.A.3- Develop a fitness goal and monitor progress towards achievement of the goal **Essential Questions: Enduring Understanding:** • Participation in physical activity provides the basis for pursuing a healthy • What do you do to get better at a task? lifestyle and periodic assessment helps us determine our progress. Why should we track our progress? Our participation in our Fitness-Gram (running) activities helps us to strengthen our cardio-vascular system and to increase our endurance level. The importance of practicing appropriately and safely when involved in physical activities. Self-motivation is an important factor in achieving success in these trials as well as in life in general. • Continuous practice will improve skills. **Knowledge and Skills: Demonstration of Learning:** • Students will be aware of their current level of achievement and work towards • Will be able to understand that endurance testing increases their heart rate which in turn helps develop their cardio-vascular system improving it. Students will know the proper form and techniques needed to achieve which they can self-monitor. Students will be able to demonstrate their abilities in the following increased performance. Students will be aware of simple activities they can do at home to help them prepare for and achieve increased results. Perform/endurance runs (1/4 mile run, Pacer tests) Flexibility testing (Flex-box, Trunk lift) Upper body testing (flexed arm hang) Abdominal testing (curl-ups) **Suggested Tasks and Activities: Technical Integration:** Trial testing will be provided by performing the activities listed in the • Use of CD and PA system to provide music, timing guidance, rhythm "Demonstration of Learning" area. and instruction to the student. Students can perform simple nonintrusive activities at home to help them

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

prepare for and achieve increased results for the Fitness-Gram testing.

Content Area: Physical Education Grade Level : Second

Unit Title: Obstacle Course

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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• Life and Career Skills

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Unit Title: Obstacle Course Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: P.E. Central, SHAPE

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Enduring Understanding:	Essential Questions:
 Student will be able to maneuver their bodies through the obstacle course 	What does obstacle mean?
involving running, balance, spatial awareness, jumping, crawling and rolling.	What are some things you do when you run into an obstacle in
Students will understand the safety issues while participating in the obstacle	school?
course.	
Students will gain a sense of achievement once they complete the course.	
Knowledge and Skills:	Demonstration of Learning:
Students will understand that practice and endurance will assist them in	Students will organize and develop their own obstacle course
complete something difficult such as an obstacle course.	Students will run through the hula hoops one foot at a time (tires)
Students will practice and refine different gross motor skills	Students will walk on the 10' long balance beam one foot in front of the other
	Students will make their bodies small to fit through the tunnel and
	zig-zag hula hoops
	Students will control body to roll down the wedge mat
Suggested Tasks and Activities:	Technical Integration:
Obstacle course, jumping through hula hoops, balance beam, crawl through	Music will be played to direct students when to start and stop.
the tunnel, spatial awareness.	Stop watch will be used to show students time of completing the
Students will develop an obstacle course	course.

Content Area: Physical Education Grade Level : Second

Unit Title: Jump Rope for Heart

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

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21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Jump Rope For Heart Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.P.A.3 Use objects and props to develop spatial and coordination skills (e.g., throws and catches balls and Frisbees, twirls a hula-hoop about the hips, walks a balance beam, laces different sized beads, and buttons and unbuttons).
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

Resources: American Heart Association, SHAPE, P.E. Central

- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.
- 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health.
- 2.6.2.A.2 Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness

 2.6.2.A.2 - Explain what it means to be physically fit and engage in moderate to vigorous age 	e-appropriate activities that promote fitness
Enduring Understanding:	Essential Questions:
 Students will understand that not being active can be cause risk factors for your heart 	 What are health risk factors for the heart?
• Students will understand the effects of having a healthy heart and what they can do to	 Why are we participating in jump rope for heart?
help others that don't.	 What does jumping rope do for your body? Your heart?
 Students will be able to jump the long, short ropes and Chinese jump ropes -one foot -alternating 	
 Students will participate in jumping activities -jumping jacks - hop scotch 	
Knowledge and Skills:	Demonstration of Learning:
 Student will understand the need for daily physical activity. 	 Students will be able to hold and turn a jump rope properly
Students can identify between the different ropes; short, long.	 Students will be able to jump with two feet, one foot, alternating feet.
	 Students will be able to complete at least 20 jumping jacks consecutively.
Suggested Tasks and Activities:	Technical Integration:
Chinese Jump Ropes	Music to have the students jumping to the beat, and as a signal
Short rope practice with teacher modeling	for when to start and stop.
 Long rope practice jumping over a moving rope 	
 Obstacle course – jumping section –hula hoops and hopscotch 	

Unit Title: Scooters

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

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21st Century Themes:

Global Awareness

Health Literacy

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 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Scooters Time Frame: 1 Week- Fall, Winter, Spring Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** • 2.5.2.A.1 - Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities). 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways. 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style

2.5.2.A.4 -Correct movement errors in response to feedback

Resources: American Heart Association, SHAPE, P.E. Central

- 2.5.2.B.1 Differentiate when to use competitive and cooperative strategies in games, sports, and other movement activities.

• 2.5.2.C.2 - Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.		
Induring Understanding: Essential Questions:		
 Students will understand the differences and similarities of the scooter game to the actual sport games. Students will understand the rules of the team scooter games Students will understand the safety issues for riding the scooter Students will be able to explain what muscles are being used Students will work in teams to complete tasks on the scooters 	 What strategies can you use to help your team? What is scooter basketball? What is offense? Defense? 	
 Knowledge and Skills: Students will understand why it is important to ride the scooters safely. Students will how the body's muscles are used through different activities. Students will understand how to propel, and change direction using their feet or hands on the scooter. 	 Demonstration of Learning: Students will be able to combine scooter skills and sportsmanship skills during these games Students will be able to travel on the scooter properly Students will be able to explain and locate the muscles being used while riding the scooter Students will be able to contribute to their team during the scooter activities by riding the scooters correctly. 	
Suggested Tasks and Activities:	Technical Integration:	
Team Games - Scooter Basketball - Scooter HandballHealthy food game	Music for motivation and start and stop cues.	

Unit Title: Running / Agility Activities – Group Games

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion.

SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

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21st Century Themes:

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 - Guide and Lead Others
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Unit Title: Running / Agility Activities – Group Games

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2. A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2. A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.6.P.A.1- Develop and refine gross motor skills

Resources: American Heart Association, P.E. Central, SHAPE

Enduring Understanding:	Essential Questions:
Students will understand how to dodge and flee	What is Dodging? Fleeing?
 Students will understand the necessity of running/moving vigorously and safely 	 What are the benefits of running/moving vigorously?
 Students will understand personal space while running/moving with others 	 What happens to your body when you run/move vigorously?
Students will understand different speeds and directions	 Why is it important to run/move safely?
Students will understand different loco-motor skills	How can we move differently?
Knowledge and Skills:	Demonstration of Learning:
 Students understand that running/moving vigorously during games keeps us 	Students will demonstrate dodging and fleeing skills
healthy.	Students will demonstrate their understanding of their motor
 Students understand that following the rules allows us to enjoy and continue 	skills during the games
staying healthy.	Students will demonstrate their ability to change speed and
 Students understand how to change between running, skipping and galloping 	directions safely
Suggested Tasks and Activities:	Technical Integration:
Group running with passing	Music to be used for motivational reasons as well as start and
Crazy Corners	stop cues.
Healthy Food Game	

Unit Title: Ball Manipulation/ Basketball

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion.

SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Ball Manipulation/ Basketball Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

Resources: SHAPE, P.E. Central

- 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.
- 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style
- 2.5.2.A.4 -Correct movement errors in response to feedback

	2.3.2.7.1 Correct movement errors in response to recuback	
Endurii	ng Understanding:	Essential Questions:
•	Students will understand how to dribble a basketball	Can you alternate hands while dribbling?
	- changing hands - weaving through cones	What are the most important rules in the game of basketball?
•	Students will understand how to bounce pass a ball to a partner while moving	 Is personal space important during this game?
	Students will understand how to shoot a basketball,	
	-lay-up - jump shot	
Knowle	edge and Skills:	Demonstration of Learning:
•	Students understand that one hand is used to dribble the basketball but you may alternate hands.	 Students will demonstrate how to combine dribbling, passing and shooting skills.
•	Students understand how to bounce pass the basketball to a partner	Students will demonstrate how shoot a jump shot the ball at the 8 foot basket.
•	Students understand the force need to shoot a jump shot versus a lay-	Students will demonstrate how shoot lay-up at the 8 foot basket.
	up	
Sugges	ted Tasks and Activities:	Technical Integration:
•	Dribble knock-out	 Music will be used for motivation and for start and stop cues.
•	Partner dribble, pass and shoot game.	 Music will also be used to set the beat/rhythm for bouncing the ball.
•	Stations; shooting, dribbling and passing	Video- skill techniques
•	Team Number Basketball	

Unit Title: Rhythm and Dance Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - Reason Effectively
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 - Communicate Clearly
 - Collaborate with Others
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 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Time Frame: 2 Weeks Unit Title: Rhythm and Dance Standard: NJCCCS 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2- Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities. 2.5.2.A.1 - Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities). 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways. 2.5.2.A.3- Respond in movement to changes in tempo, beat, rhythm, or musical style 2.5.2.A.4 -Correct movement errors in response to feedback 2.6.2.A.2 - Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness **Enduring Understanding: Essential Questions:** How can you work with other students to combine the dance • Students will understand that moderate to vigorous participation in dance activities provide the basis for pursuing a healthy lifestyle steps? Students will understand how to combine dance steps and work with a dance team How will dancing keep us healthy and physically fit? Students will appreciate how involvement in dance activities can be used How does the constant high activity level of dance help our throughout life as a source of fun, entertainment, exercise and socializing. hearts? Students can take moves provided, change or rearrange them and create new What muscles groups are we using when we dance? moves or dances of their own. Knowledge and Skills: Demonstration of Learning: • Students will understand that vigorous dancing will help strengthen various muscle Students will demonstrate their ability to dance along with of the groups as well as our heart Wii Dance system. Students will learn that some dance moves are similar to moves used in sports? Students will demonstrate their directional and timing abilities Students will be aware that simple individual moves when combined with others

Technical Integration:Wii System

Suggested Tasks and Activities:

create dance

- Dance Party
- Kaboom DVD
- Dance Group Teams

Resources: Wii System, Dance Party Game, Kaboom DVD, P.E. Central, SHAPE

Unit Title: Yoga

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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• Life and Career Skills

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Unit Title: Yoga Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.5.2.A.2- Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways. 2.6.2.A.1- Explain the role of regular physical activity in relation to personal health. **Essential Questions: Enduring Understanding:** • In what ways does yoga help your mind and body? Students will understand that yoga is a lifelong activity that promotes health and physical activity Students will understand how to combine the yoga poses to create a routine Students will understand that the body has many muscles that are used to support itself • Students will understand how to control their breathing **Demonstration of Learning: Knowledge and Skills:** Students will develop a yoga routine with their group Students will understand that many muscles are used to support their body Students will understand that controlling their breathing will help them focus Students will demonstrate the yoga poses that are on the yoga mat Students will demonstrate their flexibility by performing the yoga poses Students will demonstrate their muscular strength by performing the yoga poses **Suggested Tasks and Activities: Technical Integration:** Teacher modeling and students following on their own yoga mats Music – calming music will be played. Yoga DVD Students follow along with yoga DVD Students will work with in groups to develop their own yoga routine and showcase it for the class.

Resources: Yoga DVD, American Heart Association, SHAPE, P.E. Central

Unit Title: Racquet Skills/ Striking

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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 - Produce Results
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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Racquet Skills/Striking Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Resources: American Heart Association, SHAPE, P.E. Central

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

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- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

Enduring Understanding:	Essential Questions:
 Students will understand what a volley with a partner is Students will understand what the game of badminton is and where it originates from. Students will understand how holding a racquet properly will affect where the 	 How are volleyball and badminton the same? What is a volley with a partner? How do you make the object bounce up, down, forward?
 object goes Students will understand at what level to strike an object so it goes over the net Students will understand why they must keep their eyes on the object before striking 	
Knowledge and Skills:	Demonstration of Learning:
 Students will hold the racquet with one hand Students will learn to keep their eyes on the object Students will use hand/eye coordination to hit the ball with the racquet. 	 Students will be able to strike a shuttlecock/birdie to themselves. Students will be able to strike a shuttlecock/birdie to a partner
Suggested Tasks and Activities:	Technical Integration:
 Teacher will model and students will practice alone, then with partners Students will use badminton racquets to strike a shuttlecock/birdie Students will volley with a partner over a divider/line 	 Stopwatch- use a stopwatch to see how many hits they can get in an allotted time.

Content Area: Physical Education Grade Level : Second
Unit Title: Field Day Prep Activities

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion.

SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

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experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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• Life and Career Skills

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 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Field Day Prep Activities

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.P.A.1 -Develop and refine gross motor skills (e.g., hopping, galloping, jumping, running, and marching).
- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.B.4 Demonstrate strategies that enable team members to achieve
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship

Resources: Field Day Guide handbook, P.E. Central

2.5.2.C.2 - Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

 Enduring Understanding: Students will understand that field day is a culminating event to show case their skills learned all year Students will understand the rules for all activities for field day Students will understand how sportsmanship and teamwork will benefit them during field day 	 Essential Questions: What is field day? Why do we have field day? What is sportsmanship and teamwork?
 Knowledge and Skills: Students will know that field day is a culminating event Students will know that their class will work together and cheer for each other during activities Students will use a combination of skills learner throughout the year to participate 	 Demonstration of Learning: Students will be able to wait their turn and follow the directions in each relays race Students will be able to work with classmates to complete activities.
 Suggested Tasks and Activities: Students will observe a demonstration of each activity; relay races, tug of war, obstacle course, parachute games and team games. Students will get multiple trials to practice each event and figure out the best ways for each one to participate 	 Technical Integration: Music for motivation and stop and start cues. Stopwatches to time teams.

Unit Title: Net Games

Interdisciplinary Connections:

Math Connections: 2N.B.T.A.2. Count within 1000; skip-count by 5s, 10s, and 100s.

English Language Arts Connections: SL.2.1.A Follow agreed-upon rules for discussions

SL.2.1.B Build on others' talk in conversations by linking their comments to the remarks of others

SL.2.1.C Ask for clarification and further explanation as needed about the topics and texts under discussion. SL.2.3 Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional

information, or deepen understanding of a topic or issue.

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of

experiences when appropriate to clarify ideas, thoughts, and feelings

21st Century Themes:

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- Health Literacy

21st Century Skills:

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 - Apply Technology Effectively

Life and Career Skills

- Flexibility and Adaptability
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 - Manage Projects
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- o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Net Games Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy

Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.2.A.1 Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.2.C.1- Explain what it means to demonstrate good sportsmanship
- 2.5.2.C.2 Demonstrate basic activity and safety rules and explain how they contribute to moving in a safe environment.

Enduring Understanding:	Essential Questions:
 Students will understand the importance of rotating positions during the game of Newcom Students will understand the importance of safety games involving a net Students will understand how to position their body to propel an object over the net Students will understand how sportsmanship will be used to participate with a partner or team 	 What is Newcom/Volleyball Why is it important not to run under the net? Should the object travel over or under the net?
 Knowledge and Skills: Students will know how to rotate in a clockwise rotation Students will know net safety Students will be able to throw, hit and bounce an object over the net 	 Demonstration of Learning: SWBAT rotate positions during the game of Newcom SWBAT participate without running under or pulling the net SWBAT direct the object where they want it to go SWBAT participate within a group during a net game
Suggested Tasks and Activities: Throw and catch with partners over the net (change size of objects) Newcom	Technical Integration: • Music will be used for motivation
Resources: American Heart Association, SHAPE, P.E. Central	•

Pacing Guide

Content Area: Physical Education

Grade Level: Third

Unit Title: Safety Rules and Requirements/ Classroom Set-Up	Two Weeks
Unit Title: Body Awareness/ Movement and Skills	One Week
Unit Title: Body Movement/ Kicking	Two Weeks
Unit Title: Fitness-Gram Activities	Three Weeks- Fall, Winter, Spring
Unit Title: Base-Type Games – Rules and Procedures	One Week
Unit Title: Badminton	Two Weeks
Unit Title: Running/ Agility Activities- Group Activities	Two Weeks
Unit Title: Net Games/ Volleyball	Three Weeks
Unit Title: Ball Manipulation/ Basketball	Four Weeks
Unit Title: Scooters	One Week –Fall, Winter, Spring
Unit Title: Rhythm and Dance	Two Weeks
Unit Title: Base-Types – Variations	Three Weeks
Unit Title: Coordinated Running Activities	One Week
Unit Title: Frisbee Activities	One Week
Unit Title: Field Day Prep Activities	Two Weeks
Unit Title: World Games	Two Weeks

Unit Title: Safety Rules & Requirements / Classroom Set-up

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building

on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and

other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the

remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
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 - Be Responsible to Others

Unit Title: Safety Rules & Requirements / Classroom Set-up	Time Frame: 2 Weeks
Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient a	nd effective movement to develop and maintain a healthy, active lifestyle.
Strand C – Sportsmanship, Rules, and Safety	
Practicing appropriate and safe behaviors while participating in and viewing game	es, sports and other competitive events contributes to enjoyment of the event.
Cumulative Progress Indicators:	
2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate	· · · ·
2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain	·
Enduring Understanding:	Essential Questions:
 Safety is an important requirement in the school setting. 	 Why is it important to follow safety rules in school?
 Following rules and procedures are effective ways to make sure you are 	 How would you not following these safety rules affect others?
working towards the same goals as everyone else in an organized and safe manner.	How could you use safety rules like these at home?
 Playing safely while participating in games, or activities will help make the activity more enjoyable 	
Knowledge and Skills:	Demonstration of Learning:
 Students will understand the importance of acting safely to make their 	Students will be able to demonstrate proper entry and exit procedures
activity safe and enjoyable.	as requested by the instructor.
 Students will be able to understand that being organized in 	Students will be able demonstrate proper and quick exiting procedures
squads/lines and in order can help them to prepare quickly for the next	in the case of emergencies.
activity.	Students will be able to demonstrate the formation of squads/lines to
	facilitate entry into other activities.
Suggested Tasks and Activities:	Technical Integration:
 Practice Squad set-up drills and positioning (inside & out) in the form of Speed games and Battleship game. 	• Stereo
 Practice Spot-bot procedure in game form to assure quick response in 	
case of emergencies/evacuations.	
 Discussion safety rules and classroom procedures. Have the class 	
suggest what they feel the rules might be.	
 Incorporate the entry and exiting procedures into the opening and 	
closing activities of the period. Lead in activities.	
Resources: PE Central, Shape (PE Organization), various reference/ game/activity	books available in the field of P.E

Unit Title: Body Awareness / Movement Skills

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building

on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the

remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information
 - ICT Literacy
 - Apply Technology Effectively

• Life and Career Skills

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Awareness / Movement Skills

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Fitness contributes to an individual's health, mentally, emotionally, socially as well as physically.
- Being aware of your body's abilities and limitations help you to move in a safe, controlled manner.
- The simple movements learned in class can be used in other areas of life such as sports, dance, martial arts as well as everyday acts such as lifting.

Knowledge and Skills:

- Identify how various movements are related to sports or dance skills.
- Students will discover how to use their directional abilities and skills in game settings.
- Students will understand that being aware of their surroundings will help to keep them safe.
- Students will know times when we might use self-space vs general-space.

Suggested Tasks and Activities:

- o Movement skill games -Freeze tag -Sharks and Minnows
- Magnet game (attract/repel)

Essential Questions:

- Why do you think it is important to know directional terms; right vs. left, front/back, clockwise/counter-clockwise, above/below?
- Why is keeping / respecting personal space so important?
- Why is it important for us to be aware of our surroundings?
- Explain when you might need to use open space / self-space?

Demonstration of Learning:

- Students will move through the room in general-space avoiding other moving participants.
- Students will be able to change direction or speed as directed by the instructor.
- Students will show their ability to move directionally as instructed.
 (Turn left-right, forward/backward, step, small/large open/close)

Technical Integration:

 Musical CDs and PA system can be used as a motivation, to set pace of movement as well as starting/stopping

Resources: PE Central, Shape (PE Organization), various reference/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level: Third Unit Title: Body Movement/ Kicking **Interdisciplinary Connections:** English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Movement/ Kicking

Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- The importance of playing safely when involved in games, sports and physical activities.
- Participating in sports provides the basis for pursuing a healthy lifestyle by maintaining a high level of physical activity.
- The general and self-space skills learned early in class can be applied to the game requirements of sports as well as other life activities.
- Following the game rules leads to a more enjoyable experience in the game setting.

Knowledge and Skills:

- Recognize that the ball needs to be kicked at the equator to keep it grounded.
- Understand that the ball needs to be kicked with the inside of the foot to get the more accurate kick.
- Understand the proper way to trap a ball, under the sole of the foot, still maintaining your balance.
- How to properly dribble the ball turning the foot and using the instep to direct the ball forward with little or no sideward motion.

Suggested Tasks and Activities:

- Dribbling relays (straight and weaved versions)
- Swamp Soccer (circle activity to assess kicking skills)
- Direct kick to a partner (assesses accuracy)

Essential Questions:

- What is the proper way to approach and kick the soccer ball it you want to keep it grounded?
- Why is using the full body when making a kick better than just using the legs?
- What is the importance of knowing when to practice self-space vs. general space?

Demonstration of Learning:

- Students will demonstrate their ability to
 - Kick the ball at the equator, keeping it grounded.
 - Kick the ball with their instep keeping it controlled.
 - Trap the ball with the sole of their foot, maintaining their balance.
 - o Dribble the ball up and around objects without hitting them.
 - Passing the ball to a partner with reasonable accuracy.

Technical Integration:

 Internet videos or clips can be incorporated into the lesson to illustrate approaches, proper kicking techniques and follow through required to perform maneuvers.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level: Third Unit Title: Fitness-Gram Activities **Interdisciplinary Connections:** English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. **Science Connections:** 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion. 21st Century Themes: Global Awareness ICT Literacy **Apply Technology Effectively** Health Literacy 21st Century Skills: Life and Career Skills **Learning and Innovation Skills** o Flexibility and Adaptability Creativity and Innovation Adapt to Change Think critically Be Flexible **Work Creatively with Others** Initiative and Self-Direction **Implement Innovations** Manage Goals and Time **Critical Thinking and Problem Solving** Work Independently **Reason Effectively** Be Self-directed Learners **Use Systems Thinking** Social and Cross Cultural Skills **Make Judgments and Decisions** Interact with others **Solve Problems** Work Effectively in Diverse Teams Communication and Collaboration

Communicate Clearly

Collaborate with Others

Information, Media and Technology Skills

Information Literacy

Access and Evaluate Information

Use and Manage Information

- **Productivity and Accountability**
 - **Manage Projects**
 - **Produce Results**
- Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Fitness-Gram Activities Time Frame: 3 Weeks – Fall, Winter, Spring Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.6.4.A.1 – Determine the physical, social, emotional and intellectual benefits of regular physical activities. 2.6.4.A.2 - Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness. 2.6.4.A.3 – Develop a health-related fitness goal and track progress using health/fitness indicators. 2.6.4.A.4 – Determine the extent to which different factors influence, such as heredity, training, diet, and technology. **Enduring Understanding: Essential Questions:** • Participation in physical activity provides the basis for pursuing a healthy What parts of our bodies (muscle groups) are we testing? lifestyle and periodic assessment helps us determine our progress. Who am I competing against, myself? Others? Our participation in our Fitness-Gram (running) activities helps us to How will this testing affect me in the future? strengthen our cardio-vascular system and to increase our endurance level. What can I do to get better results? • The importance of practicing appropriately and safely when involved in physical Why do we test our performance early in the year and again at the end? activities. (mid-year) • The importance of trying to do our best the first time we try any activity and to better ourselves with each additional trial attempted. Self-motivation is an important factor in achieving success in these trials as well as in life in general. Students will understand that periodic testing of performance will help indicate personal progress. Knowledge and Skills: Demonstration of Learning: Students will be aware of their current level of achievement and work towards Will be able to understand that endurance testing increases their heart improving it. rate which in turn helps develop their cardio-vascular system which they can self-monitor. Students will know the proper form and techniques needed to achieve increased performance. Students will be able to demonstrate their abilities in the following trials; Students will be aware of simple activities they can do at home to help them Perform/endurance runs (1/2 mile run, Pacer tests) prepare for and achieve increased results. Flexibility testing (Flex-box, Trunk lift) Upper body testing (push-ups, pull-ups) Abdominal testing (curl-ups) Suggested Tasks and Activities: Technical Integration: • Trial testing will be provided by performing the activities listed in the Use of CD and PA system to provide music, timing guidance, rhythm and "Demonstration of Learning" area. instruction to the student.

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

Students can perform simple nonintrusive activities at home to help them prepare for and achieve increased results for the Fitness-Gram testing.

Content Area: Physical Education Grade Level : Third
Unit Title: Base-Type Games – Rules and Procedures

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building

on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the

remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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ICT Literacy

Apply Technology Effectively

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 - Flexibility and Adaptability
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 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Base-Type Games – Rules and Procedures

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Knowing and following the rules applicable to a sport or activity makes the activity more successful and enjoyable.
- Sportsmanship and safe, appropriate behavior are concepts important not only to games and sports, for many other aspects of life.
- Proper execution of the required skills early on, leads to refining these same skills for later, more challenging situations.

Knowledge and Skills:

- Students will understand how their behavior/ performance affects the success of others. (team mates / end results)
- Students will have an understanding of what they are to do as a member of the kicking or fielding team.
- Students will have an understanding of why we have, and need to follow, the rules of the game.

Suggested Tasks and Activities:

- Provide and discuss the rules and procedures needed to properly play various base type games.
- Engage in base type games where students can see and model proper execution of procedures.

Essential Questions:

- Can you name the positions for these base games?
- How does playing by the rules, safely, and in a sportsman like way make the game or activity better?
- How does performing these type activities affect our health?
- What part of our body benefits from playing base-type activities like these?

Demonstration of Learning:

- Students will be able to demonstrate proper base running.
- Students will demonstrate their knowledge of base and fielding positions.
- Students will demonstrate proper kicking techniques.

Technical Integration:

 Rules, diagrams, videos and instructional clips can be found on the internet to help explain and illustrate procedures and strategies for this activity.

Resources: PECentral, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level: Third Unit Title: Badminton Interdisciplinary Connections: English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion. 21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- **Learning and Innovation Skills**
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ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
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 - Be Flexible
 - Initiative and Self-Direction
 - **Manage Goals and Time**
 - Work Independently
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 - **Productivity and Accountability**
 - **Manage Projects**
 - Produce Results
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 - **Guide and Lead Others**
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Unit Title: Badminton Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.
- 2.6.4.A.4 Determine the extent to which different factors influence, such as heredity, training, diet, and technology.

Enduring Understanding:

- Students will know various terminology found in racquet activities (under/over/fore and backhand) as well as terms such as self-space, general space.
- Students will be able to take these skills and transfer them to other similar racquet or nonracquet activities (handball, squash, volleyball, ping-pong).
- Students will understand that performing properly as instructed makes for a better outcome. (Proper hand grip, limited vs full swing, timing/point of contact)

Knowledge and Skills:

- Students will understand the importance of proper body positioning needed to make a successful contact.
- Students will know the basic rules of the game of badminton.
- Recognizes when to use underhand vs. overhand strikes.
- Understands how having the proper grip on the racquet at all times prepares you for a successful strike.
- Understands that the racquet is an extension of the arm and that distance and timing is a changed factor.

Essential Questions:

- What must be changed when we hit an object with a racquet vs. your hand? (distance and timing)
- What must be changed when hitting the birdie up vs. out (angle and force)
- Why is it important to learn the proper grip, follow through and other skills correctly from the beginning?

Demonstration of Learning:

- Students will be able to demonstrate the proper hand grip needed to make contact.
- Students will be able to demonstrate the proper way to perform the underhand and overhand swing.
- Students will demonstrate their ability to keep the birdie in motion for 5 or more consecutive volleys to themselves.

Suggested Tasks and Activities:

- Practice underhand strikes to self/ with partner.
- Practice underhand strikes to groups of 5 or 6 in circle settings. Add overhand returns when necessary.
- Provide a game in an informal setting, scoring not important, number of volleys to be counted.

Technical Integration:

Rules, diagrams, videos and instructional clips can be found and displayed through the internet to help explain and illustrate procedures and strategies for playing Badminton.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education

Unit Title: Running / Agility Activities – Group Games

The Area: Physical Education

Grade Level: Third

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.

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SL.3.1.B Follow agreed-upon rules for discussions

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Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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o ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Running / Agility Activities – Group Games Time Frame: 1 Week Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities. Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.5.4.A.1 – Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings 2.5.4.A.2 – Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space. 2.5.4.A.4 – Correct movement errors in response to feedback and explain how the change improves performance. 2.5.4.B.2 – Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments. 2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer. 2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment. 2.6.4.A.2 - Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness **Enduring Understanding: Essential Questions:** High levels of continued physical activity will positively affect an individual's personal health • What are the benefits of vigorous running in games such as (cardio-vascular/muscular development). these? Individual performance in game setting are important to team success. What are some changes in your body when you run vigorously? (heartbeat, sweating, breathing, soreness, tired) Safety is a serious concern whenever many people are running quickly at the same time. Why is it important to play by the rules in any running game Games such as these can be played in setting outside of the school and promote fun, health and we play? (safety. fun, consistent) socializing. Knowledge and Skills: Demonstration of Learning: Student understands a vigorous continuous workout in a game setting helps keep us healthy and Students will demonstrate their understanding of the games strengthens our bodies. rules and procedures as observed by the instructor. Students will understand that exercising such as continual running will strengthen the (cardio-Students will demonstrate safety by avoiding other runners. vascular system) heart as well as other muscles. Students will demonstrate their agility and coordination Students understand that their individual efforts not only make them successful, but adds to the through their running maneuvers. success of their team. When everyone plays by the same rules, the game is more fun, less problems or conflicts. The rules needed to play these running activities can be used in different game settings. Safety is always important, especially when there are many people running at the same time. **Suggested Tasks and Activities: Technical Integration:** Discuss the rules of the various games to be played. (Steal the drumstick, Freeze tag, Jewel New games can be found through searching the internet. Students may find new games to bring into class by

researching the internet. Videos or clips can also be viewed

in class to illustrate the activity to be performed. Music for motivational purposes and starting & stopping cues.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Have students monitor breathing and heart rate at various stages of play.

Thieves)

Content Area: Physical Education Grade Level: Third Unit Title: Net Games -Volleyball **Interdisciplinary Connections:** English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion. 21st Century Themes: Global Awareness ICT Literacy **Apply Technology Effectively** Health Literacy 21st Century Skills: Life and Career Skills **Learning and Innovation Skills** Flexibility and Adaptability Creativity and Innovation **Adapt to Change** Think critically Be Flexible **Work Creatively with Others** Initiative and Self-Direction **Implement Innovations Manage Goals and Time Critical Thinking and Problem Solving** Work Independently **Reason Effectively** Be Self-directed Learners **Use Systems Thinking**

- **Make Judgments and Decisions**
- **Solve Problems**
- **Communication and Collaboration**
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- **Productivity and Accountability**
 - **Manage Projects**
 - Produce Results
- Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Net Games -Volleyball Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment..
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Students will understand the importance of safety in a striking sport.
- Students will know various terminology found in Volleyball activities (under/over/serve) as well as terms such as self-space, general space.
- Students will be able to take these skills and transfer them to other similar game, some which may require a racquet or paddle (handball, racquetball, ping-pong).
- Students will understand that performing properly as instructed makes for a better outcome. (Proper upper and lower platform, limited vs full swing, timing/point of contact)

Knowledge and Skills:

- Students will understand the importance of proper body positioning needed to make a successful contact.
- Students will know the basic rules of the game of volleyball.
- Recognizes when to use a bump vs. a set.
- Understands how to position their arms to properly perform the bump or the hands to perform the set.

Student will know the proper way to set up their platforms.

Suggested Tasks and Activities:

- Practice underhand bump to self.
- Practice underhand bump to partner.
- Practice underhand bump (use sets when appropriate) to groups of 5 or 6 in circle settings.
- Provide an informal game (Volley Newcomb) stressing the number of successful volleys achieved vs. score.

Essential Questions:

- How do you hold your arms to prepare for the bump? Your hands for the set?
- When do you use a set vs. a bump?
- Why is it important to make sure you are always bumping/setting upward when you make contact with the ball?
- What must be changed when you need to send the ball high versus up and out?

Demonstration of Learning:

- Students will be able to demonstrate the proper arm platform to perform a bump.
- Students will be able to demonstrate the proper position of the hands and arms to perform the set.
- Students will demonstrate their ability to keep the volleyball/balloon in motion for 5 or more consecutive volleys to themselves.

Technical Integration:

 Rules, diagrams, videos and instructional clips can be found and displayed through the internet to help explain and illustrate procedures and strategies for playing Volleyball.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level : Third
Unit Title: Running / Agility Activities – Group Games

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Running / Agility Activities – Group Games

Time Frame: Two Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B - Strategy Content Statement - Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- High levels of continued physical activity will positively affect an individual's personal health (cardio-vascular/muscular development).
- Individual performance in game setting are important to team success.
- Safety is a serious concern whenever many people are running quickly at the same time.

Knowledge and Skills:

- Student understands a vigorous continuous workout in a game setting helps keep us healthy and strengthens our bodies.
- Students will understand that exercising such as continual running will strengthen the (cardio-vascular system) heart as well as other muscles.
- Students understand that their individual efforts not only make them successful, but adds to the success of their team.
- When everyone plays by the same rules, the game is more fun, less problems or conflicts.
- The rules needed to play these running activities can be used in different game settings.
- Safety is always important, especially when there are many people running at the same time.

Suggested Tasks and Activities:

 Discuss the rules of the game to be played. (Steal the drumstick, Tag, Freeze tag, Jewel Thieves)

Have students monitor breathing and heart rate at various stages of play.

Essential Questions:

- What are some changes in your body when you run vigorously? (heartbeat, sweating, breathing, soreness, tired)
- Why is it important to play by the rules in any running game we play? (safety. fun, consistent)

Demonstration of Learning:

- Students will demonstrate their understanding of the games rules and procedures as observed by the instructor.
- Students will demonstrate safety by avoiding other runners.
- Students will demonstrate their agility and coordination through their running maneuvers.

Technical Integration:

New games can be found through searching the internet.
 Students may find new games to bring into class by researching the internet. Videos or clips can also be viewed in class to illustrate the activity to be performed.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level: Third Unit Title: Fitness-Gram Activities **Interdisciplinary Connections:** English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- **Learning and Innovation Skills**
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
 - **Implement Innovations**
 - **Critical Thinking and Problem Solving**
 - **Reason Effectively**
 - **Use Systems Thinking**
 - **Make Judgments and Decisions**
 - **Solve Problems**
 - **Communication and Collaboration**
 - **Communicate Clearly**
 - Collaborate with Others
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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - **Adapt to Change**
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 - **Manage Goals and Time**
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - **Work Effectively in Diverse Teams**
 - **Productivity and Accountability**
 - **Manage Projects**
 - **Produce Results**
 - Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Fitness-Gram Activities Time Frame: 2 Weeks Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.6.4.A.1 – Determine the physical, social, emotional and intellectual benefits of regular physical activities. 2.6.4.A.2 - Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness. 2.6.4.A.3 – Develop a health-related fitness goal and track progress using health/fitness indicators. 2.6.4.A.4 – Determine the extent to which different factors influence, such as heredity, training, diet, and technology. **Essential Questions: Enduring Understanding:** How will this testing affect me in the future? Participation in physical activity provides the basis for pursuing a healthy lifestyle and periodic assessment helps us determine our progress. What can I do to get better results? Our participation in our Fitness-Gram (running) activities helps us to strengthen Why do we test our performance early in the year and again at the our cardio-vascular system and to increase our endurance level. end? (mid-year) The importance of practicing appropriately and safely when involved in physical activities. The importance of trying to do our best the first time we try any activity and to better ourselves with each additional trial attempted. Self-motivation is an important factor in achieving success in these trials as well as in life in general. Students will understand that periodic testing of performance will help indicate personal progress. **Knowledge and Skills: Demonstration of Learning:** Will be able to understand that endurance testing increases their heart • Students will be aware of their new level of achievement and what they can do rate which in turn helps develop their cardio-vascular system which they to work towards continually improving it. can self-monitor. Students will know the proper form and techniques needed to achieve increased Students will be able to demonstrate their abilities in the following trials; performance. Perform/endurance runs (1/2 mile run, Pacer tests) Students will be aware of simple activities they can do at home to help them Flexibility testing (Flex-box, Trunk lift) prepare for and achieve increased results. Upper body testing (push-ups, pull-ups) Abdominal testing (curl-ups) **Suggested Tasks and Activities: Technical Integration:** • Trial testing will be provided by performing the activities listed in the Use of CD and PA system to provide music, timing guidance, "Demonstration of Learning" area. rhythm and instruction to the student.

Students can perform simple nonintrusive activities at home to help them prepare for and achieve increased results for the Fitness-Gram testing.

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

Content Area: Physical Education Grade Level : Third
Unit Title: Ball Manipulation/ Basketball

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the

remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

• Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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ICT Literacy

Apply Technology Effectively

- Life and Career Skills
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 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Ball Manipulation/ Basketball

Time Frame: 4 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Participation in physical activity provides the basis for pursuing a healthy lifestyle and periodic assessment helps us determine our progress.
- Students will understand that performing activities properly as instructed makes for a better Learning the proper way to execute the needed skills to dribble, pass and catch the basketball, from the start, will help an individual progress more quickly and successfully.

Essential Questions: • How does n

- How does participating in an activity like basketball help keep you healthy and physically fit?
- What part of your hands are used to make contact with the ball?
- Why is learning not to look at the ball while dribbling important?
- Where in relation to your body should you dribble the ball? (10 or 2 o'clock)

Knowledge and Skills:

- Students will understand that proper positioning and movement of the body, (hands, bend knees, open stance) work to make them more successful.
- Students will understand that timing plays an important role in proper movements used in dribbling.
- Students will be able to show the proper hand positioning and proper body stance needed to dribble.
- Students will understand the proper way to bounce and chest pass a ball to a teammate.

Demonstration of Learning:

- Students will be able to demonstrate proper hand contact necessary for successful dribbling. Handout will be provided to allow student to shade appropriate hand area for dribbling.
- Students will be able to demonstrate proper side dribbling position to effectively move while dribbling.
- Students will be able to demonstrate the proper way to execute a bounce pass or chest pass to a teammate.

Suggested Tasks and Activities:

- Provide activity requiring both stationary and mobile dribbling.
- Dribbling with dominant hand, introducing alternate hand.
- Provide activities requiring both direct and weaving motions.
- Bounce and chest passes to their partner (stationary / moving leading the player)

Technical Integration:

 Music will be used for motivational purposes as well as to create an element of timing.

Content Area: Physical Education Grade Level: Third Unit Title: Scooter Activities Interdisciplinary Connections: English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion. 21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Scooter Activities

Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Students will understand that vigorous participation in physical activity provides the basis for pursuing a healthy lifestyle and periodic assessment helps us determine our progress.
- Students will appreciate how involvement in fun activities as such affect different muscle groups.
- Students will learn how their individual performance can and will affect the outcome of other people (teamwork).
- Learning the importance of staying in an assigned space or looking for open-space is helpful in playing safe as well as developing future strategies.

Essential Questions:

- Why is it important to think about safety when playing our scooter games?
 How does it affect you personally or others?
- Why is it important to stay in your assigned lane, position or assigned areas?
- How does participating in these type of activities affect your health and wellbeing?
- What parts of your body do you feel you are exercising?

Knowledge and Skills:

- Students will understand that learning and performing fun skills (even sitting/moving on the scooter) has health benefits.
- Students will learn the importance of individual performance and how it affect other people's success (teamwork –relay races).
- Students will learn the rules of playing these scooter games and how these skills can be used in other settings in the future (field hockey, soccer, Lacrosse, etc).

Demonstration of Learning:

- Students will be able to demonstrate their ability to maintain a safe environment.
- Students will be able to demonstrate their knowledge of and ability to recognize and maintain self-space and general space.
- Students will be able to identify the body parts or muscle groups that are exercising. Provide paper assessment requiring students to shade body parts being used.
- Students will maintain a moderate to high level of activity during the game and be able to demonstrate this level through monitoring of heart-rate or pulse.

Suggested Tasks and Activities:

• Scooter relay activities -balancing relay - Scooter traffic jam

Technical Integration:

• Music / CD's start/stop can be used for cueing purposes

Content Area: Physical Education Grade Level: Third Unit Title: Rhythm and Dance Interdisciplinary Connections: English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Rhythm and Dance Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A – Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Students will understand that vigorous participation in dance activities provide the basis for pursuing a healthy lifestyle.
- Students will appreciate how involvement in dance activities can be used throughout life as a source of fun, entertainment and exercise.

Essential Questions:

- Can an activity such as dancing help keep us healthy and physically fit?
- Does the constant high activity level of dance help our heart?
- What muscle groups are we using when we dance?

Knowledge and Skills:

- Students will understand that vigorous dancing will help strengthen various muscle groups as well as our heart.
- Students will learn that some dance moves are similar to moves used in sports.
- Students will be aware that dancing strengthens muscles in many parts of our body.

Demonstration of Learning:

- Students will demonstrate their ability to dance along with the scored requirements of the Wii Dance system, using the beginner level of dance instruction.
- Students will demonstrate their directional and timing abilities (observation).

Suggested Tasks and Activities:

 Dancing to the provided Dance Revolution (beginner level) songs offered and scored by the system

Technical Integration:

 Wii Dance Revolution system, Research and purchase other dance DVD's

Resources: Wii Dance Revolution system, Research and purchase other dance DVD's

Content Area: Physical Education Grade Level: Third Unit Title: Base-Type Games – Variations **Interdisciplinary Connections:** English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. **Science Connections:** 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion. 21st Century Themes: Global Awareness ICT Literacy **Apply Technology Effectively** Health Literacy 21st Century Skills: Life and Career Skills **Learning and Innovation Skills** Flexibility and Adaptability Creativity and Innovation Adapt to Change Think critically Be Flexible **Work Creatively with Others** Initiative and Self-Direction **Implement Innovations Critical Thinking and Problem Solving** Manage Goals and Time

- Reason Effectively
- Use Systems Thinking
- Make Judgments and Decisions
- Solve Problems
- Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- Work Independently
- Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Base-Type Games – Variations

Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Knowing and following the rules applicable to a sport or activity makes the activity more successful and enjoyable.
- Sportsmanship and safe, appropriate behavior are concepts important not only to games and sports, and are required for many other aspects of life.
- Learning the rules for one sport/activity can be useful when playing variations of that game as well as entirely different sport. Some concepts transcend other activities.

Knowledge and Skills:

- Students will understand how their behavior/performance affects the success of others.
 (team mates / end results)
- Students will have an understanding of what they are to do as the kicker and when they
 are the fielders.
- Students will understand that proper fielding positioning (attentiveness) is crucial to making the game successful.
- Students will understand the importance of teamwork.

Students will understand why we have, and need to follow, the rules of the game.

Suggested Tasks and Activities:

- Review and reinforce (Q&A) the rules and procedures needed to properly play various base type games.
- Engage in base type games where students can see and model proper execution of procedures.

Essential Questions:

- How has learning the rules and procedures required to play these activities made it more enjoyable?
 - How does playing by the rules safely, appropriately in a sportsman like way make for a better game or activity?
- How does performing these type activities affect our health?

Demonstration of Learning:

- Students will be able to demonstrate proper base running as applied to various base games.
- Students will demonstrate their knowledge of base and fielding positions.
- Students will demonstrate proper kicking/ batting/ punching/ hitting techniques.
- Students will be given a written test on their knowledge of the rules and procedures.

Technical Integration:

 Rules, diagrams, videos and instructional clips can be found on the internet to help explain and illustrate procedures and strategies for this activity.

Content Area: Physical Education Grade Level: Third
Unit Title: Coordinated Running Activities

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the

remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
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 - Solve Problems
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- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Coordinated Running Activities

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

High levels of continued physical activity will positively affect an individual's personal health (cardio-vascular/muscular development).

- Individual performance in game setting are important to team success.
- Safety is a serious concern whenever many people are running quickly at the same time.

Knowledge and Skills:

- Student understands a vigorous continuous workout in a game setting helps keep us healthy and strengthens our bodies.
- Students understand that their individual efforts not only make them successful, but adds to the success of their team.
- Students will understand that exercises such as continual running will strengthen the (cardiovascular system) heart as well as other muscles
- When everyone plays by the same rules, the game is more fun, less problems or conflicts.
- The rules needed to play these running activities can be used in different game settings.
- Safety is always important, especially when there are many people running at the same time.

Suggested Tasks and Activities:

- Discuss the rules of the game to be played such as Sailors and Sharks
- Provide students with the opportunity to come up with alternate high activity games.
- Have students monitor breathing and heart rate.

Essential Questions:

- What are some changes in your body when you run vigorously? (heartbeat, sweating, breathing, soreness, tired)
- Why is it important to play by the rules in any running game we play? (safety. fun, consistent)

Demonstration of Learning:

- Students will demonstrate their understanding of the games rules and procedures as observed by the instructor.
- Students will demonstrate safety by avoiding other runners.
- Students will demonstrate their agility and coordination through their running maneuvers.

Technical Integration:

 Music for motivational purposes and starting & stopping cues.

Content Area: Physical Education

Unit Title: Frisbee Activities / Competition

Let a disciplinate Competition

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building

on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - o Critical Thinking and Problem Solving
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 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Frisbee Activities / Competition

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.

- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

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Enduring Understanding:	Essential Questions:
The importance of practicing appropriately and safely when involved in games,	Why is safety so important when throwing objects?
sports and physical activities.	How would participating in moderate to vigorous activities help us stay Solution Continue Continue
Participation in sports provides the basis for pursuing a healthy lifestyle by providing a physical activity which holes strengthen any specific vesseller system.	healthy and physically fit?
providing a physical activity which helps strengthen our cardio-vascular system.	How would changing your force, direction and motion affect your results when the arrive are a biast?
 Following the rules leads to a more organized and enjoyable experience in other activities pursued. 	when throwing an object?
Knowledge and Skills:	Demonstration of Learning:
 Recognize the importance of safety when objects are being thrown. 	Students will demonstrate the proper grip needed to throw the Frisbee.
 Understand how varying the force, direction and motion when throwing will 	Students will demonstrate their understanding (of how to do) and their
change the outcome of the throw.	ability to (do) successfully throw the Frisbee with acceptable success to a
 How can an activity such as Frisbee throwing be used elsewhere? 	targeted area.
	Students will demonstrate safety by monitoring other student activity
	and alertness to throws
Suggested Tasks and Activities:	Technical Integration:
 Introduction to Frisbee throwing techniques (hold, wrist flick, force). 	Music/CD for motivational purposes
Frisbee throw to targeted area	
Frisbee throw to partner	

Content Area: Physical Education

Unit Title: Field Day Prep Activities

Interdisciplinary Connections:

English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.

SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and

SL.3.1.B Follow agreed-upon rules for discussions

SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

SL.3.1.D Explain their own ideas and understanding in light of the discussion.

other information known about the topic to explore ideas under discussion.

Science Connections: 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of

an object.

3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to

predict future motion.

21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

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 - Creativity and Innovation
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 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Field Day Prep Activities Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.5.4.A.1 – Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings 2.5.4.A.2 – Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space. 2.5.4.A.3 – Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles. 2.5.4.A.4 – Correct movement errors in response to feedback and explain how the change improves performance. 2.5.4.B.2 – Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments. 2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer. 2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment. 2.6.4.A.2 – Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness. **Enduring Understanding: Essential Questions:** • What are the benefits of vigorous running in games and activities Students will understand that Field Day is a culminating event to showcase the skills learned throughout the year. such as these? The students will understand the varying rules for the different activities. Why is it important to play by the rules in any running game we play? Why is it so important to consider your efforts as an individual and The importance of practicing appropriately and safely when involved in games, how does that affect your team? sports and physical activities. Knowledge and Skills: Demonstration of Learning: Student understands a vigorous continuous workout in a game setting helps keep us • Students will demonstrate the knowledge of the rules for the various healthy and strengthens our bodies. Field Day activities. Students understand that their individual efforts not only make them successful, but Students will demonstrate an understanding that individual efforts adds to the success of their team. work toward team success. When everyone plays by the same rules, the game is more fun, Students will demonstrate an understanding for the need to perform The rules needed to play these running activities can be used in different game safely through their performance. settings and later in life Suggested Tasks and Activities: Technical Integration: Instructional period Music for motivation.

PA system for announcements, Stopping and starting events.

Stopwatch for timing events

Resources: PECentral, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Relay type races (various)

Obstacle course

Balloon toss Tug of War

Content Area: Physical Education Grade Level: Third Unit Title: World Games Interdisciplinary Connections: English Language Arts Connections: SL.3.1 Engage effectively in a range of collaborative discussions with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. SL.3.1.A Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.3.1.B Follow agreed-upon rules for discussions SL.3.1.C Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others. SL.3.1.D Explain their own ideas and understanding in light of the discussion. 3-PS2-1 Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of Science Connections: an object. 3-PS2-2 Make an observation and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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ICT Literacy

Apply Technology Effectively

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 - Manage Projects
 - Produce Results
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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: World Games Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 22.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Games and activities can be created using your own imagination.
- Many games have originated in other (underprivileged) countries and need not be store bought to enjoy a game or activity.
- Participation in sports provides the basis for pursuing a healthy lifestyle by providing a physical activity which helps strengthen our cardio-vascular system.

Knowledge and Skills:

- Students will understand that physical activity can come from a variety of sources, creating games and securing supplies from items found around them.
- Students will understand how timing, proper execution, endurance, etc., are necessary and universal aspects needed to achieve success in most games and activities worldwide
- Students will understand that learning new games and activities can broaden their interests.

Essential Questions:

- What factors in a country might determine the type of activities or games different countries might develop?
- What (things) types of materials could you use to replace some of our sports or game equipment?
- Can playing these different type games help us to lead active, fit lives?

Demonstration of Learning:

- Students will be able to demonstrate their knowledge of the activity and to perform it as explained.
- Students will show proper execution of their skills whether they are performers or supporting players (holding and moving the equipment for the performers.

Suggested Tasks and Activities:

- Chinese jump rope
- Chinese Yo-Yo
- Elastica Macedonia
- Catch a Cup
- Alaskan Kickball

Technical Integration:

- Music for motivation.
- PA system for announcements, Stopping and starting events.

Pacing Guide

Content Area: Physical Education

Grade Level: Fourth

Unit Title: Safety Rules and Requirements/ Classroom Set-Up	Two Weeks
Unit Title: Body Awareness/ Movement and Skills	One Week
Unit Title: Body Movement/ Kicking	Two Weeks
Unit Title: Fitness-Gram Activities	Three Weeks- Fall, Winter, Spring
Unit Title: Base-Type Games – Rules and Procedures	One Week
Unit Title: Badminton	Two Weeks
Unit Title: Running/ Agility Activities- Group Activities	Two Weeks
Unit Title: Net Games/ Volleyball	Three Weeks
Unit Title: Ball Manipulation/ Basketball	Four Weeks
Unit Title: Scooters	One Week –Fall, Winter, Spring
Unit Title: Rhythm and Dance	Two Weeks
Unit Title: Base-Types – Variations	Three Weeks
Unit Title: Coordinated Running Activities	One Week
Unit Title: Frisbee Activities	One Week
Unit Title: Field Day Prep Activities	Two Weeks
Unit Title: World Games	Two Weeks

Content Area: Physical Education

Unit Title: Safety Rules & Requirements / Classroom Set-up

Interdisciplinary Connections:
English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.

SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.

SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.

4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.

4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Safety Rules & Requirements / Classroom Set-up Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. **Cumulative Progress Indicators:** • 2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer. • 2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment. **Essential Questions: Enduring Understanding:** • Safety is an important requirement not only in the school setting but in • What are the potential dangers of not having rules in place? Who should be responsible for creating rules? everyday life and situations. Following rules and procedures are effective ways to make sure you Are you always responsible for your own actions? are working towards the same goals as everyone else in an organized and safe manner. Practicing appropriately and safely while participating in games, sports or activities contributes to the enjoyment of the event. **Knowledge and Skills: Demonstration of Learning:** • Students will be able to demonstrate proper entry and exit procedures as • Students will understand the importance of acting appropriately to insure their enjoyment, safety and well-being. requested by the instructor. Students will understand that being organized in squads/lines and in • Students will be able demonstrate proper and quick exiting procedures in order can help them to prepare quickly for the next activity. the case of emergencies. • Students will be able to demonstrate the formation of squads/lines to facilitate entry into other activities **Suggested Tasks and Activities: Technical Integration:** • Practice Squad set-up drills and positioning (inside & out) in the form Music for motivation. of Speed games and Battleship game. PA system for announcements, Stopping and starting events. Practice Spot-bot procedure in game form to assure quick response in case of emergencies/evacuations.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Discussion and dialogue regarding safety rules and classroom

closing activities of the period. Lead in activities.

and why are they necessary.

procedures. Have the class suggest what they feel the rules might be

Incorporate the entry and exiting procedures into the opening and

Content Area: Physical Education	·	Grade Level : Fourth
Unit Title: Body Awareness / Mo	vement Skills	
Interdisciplinary Connections:		
English Language Arts Connections : SL.4.1Engage effectively in a range of collaborative discuon grade 4 topics and texts, building on others' ideas an		, , , , , , , , , , , , , , , , , , , ,
	SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.	
	SL.4.1.d Review the key ideas expressed and e	xplain their own ideas and understanding in light of the discussion.
Science Connections	4-PS3-1. Use evidence to construct an explana	tion relating the speed of an object to the energy of that object.
	4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.	
21 st Century Themes:		
■ Global Awareness		○ ICT Literacy

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Awareness / Movement Skills

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. **Strand C – Sportsmanship, Rules, and Safety** Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Each component of fitness contributes to an individual's health, mentally, emotionally, socially as well as physically.
- Proper, fluid and controlled movement/motion helps keep the body fit and aligned.
- Awareness of your body's abilities, i.e., agility, force, flexibility helps you move in a safe, controlled manner.

Knowledge and Skills:

- Identify how various movements are related to sports or dance skills.
- Students will discover how to use their directional abilities and skills in game settings.
- Students will understand that being aware of their surroundings will help keep them safe and provide them the ability to anticipate their next move.
- Students will understand how motions such as lateral movement, sidestepping and pivoting can help them move more effectively and safely in many situations.
- When and why would we want to use self-space vs general-space.

Suggested Tasks and Activities:

- Movement skill games
- Magnet game (attract/repel)
- Musical Freeze game
- Blind Journey

Essential Questions:

- What control's how we move our body?
- Why should you be aware of your surroundings?
- In what ways are you active in your home life?

Demonstration of Learning:

- Students will demonstrate movement through the room in general-space maintaining a desired distance from other moving participants.
- Students will demonstrate their ability to change direction or speed as directed by the instructor.
- Students will show their knowledge and ability to move directionally as instructed

Technical Integration:

 Musical CDs and PA system can be used as a motivation, to set pace of movement as well as starting/stopping

Content Area: Physical Education
Unit Title: Body Movement/ Kicking
Interdisciplinary Connections:
English Language Arts Connections:
SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.
SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.
SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.
SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.
SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.
Science Connections
4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.
4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Body Movement/ Kicking Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding: Essential Questions: The importance of practicing appropriately and safely when involved in games, sports and physical activities. • What is the proper way to approach and kick Participation in sports provides the basis for pursuing a healthy lifestyle by providing a physical activity which the soccer ball in order to keep the ball helps strengthen our cardio-vascular system. grounded or to raise it in the air? The importance of following the rules and procedures. Following the game rules leads to a more organized and Why is using the full body when making a kick enjoyable experience in other activities pursued. better than just using the legs? • Practicing sportsmanship in sports (activities) makes for a more successful experience and outcome. Knowledge and Skills: **Demonstration of Learning:** Understand where the ball needs to be kicked to keep it grounded or raise in the air. Students will demonstrate their ability to Understand that the ball needs to be kicked with the inside of the foot to get the more accurate kick. Kick the ball at the equator, keeping it Understand that a more forceful kick can be obtained by approaching the ball with a follow through kick grounded. providing more force for distance. Kick the ball with their instep keeping Understand the proper way to trap a ball, under the sole of the foot or to absorb the ball to set up the ball for a it controlled. pass. Trap the ball with the sole of their The importance of considering safety when kicking (projectile force when kicking close versus far). foot, maintaining their balance. How to properly dribble the ball turning the foot and using the instep to direct the ball forward with little or no Dribble the ball up and around objects sideward motion. without hitting them. How to direct or redirect the ball using the inside of the foot. Dribble the ball avoiding passive defenders

Suggested Tasks and Activities:

- Dribbling relays (straight and weaved versions)
- Dribbling among passive defenders
- Swamp Soccer (circle activity to assess kicking skills)
- Direct kick to a partner / Direct kick to a goal (assesses accuracy)

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Technical Integration:

 Internet videos or clips can be incorporated into the lesson to illustrate approaches, proper kicking techniques and follow through required to perform maneuvers.

Content Area: Physical Education		Grade Level : Fourth
Unit Title: Fitness-Gram Activitie	s	
Interdisciplinary Connections:		
English Language Arts Connections	s: SL.4.1Engage effectively in a range of collaborativ on grade 4 topics and texts, building on others' id	e discussions (one-on-one, in groups, and teacher-led) with diverse partners eas and expressing their own clearly.
	SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.	
	SL.4.1.b Follow agreed-upon rules for discussions	and carry out assigned roles.
	SL.4.1.c Pose and respond to specific questions to the discussion and link to the remarks of others.	clarify or follow up on information, and make comments that contribute to
	SL.4.1.d Review the key ideas expressed and expla	in their own ideas and understanding in light of the discussion.
Science Connections	· · · · · · · · · · · · · · · · · · ·	relating the speed of an object to the energy of that object.
	4-PS3-3. Ask questions and predict outcomes about	t the changes in energy that occur when object collide.
21st Century Themes:		

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - o Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Fitness-Gram Activities Time Frame: 3 Weeks Standard: 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** • 2.6.4.A.1 – Determine the physical, social, emotional and intellectual benefits of regular physical activities. 2.6.4.A.2 – Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness. 2.6.4.A.3 – Develop a health-related fitness goal and track progress using health/fitness indicators. 2.6.4.A.4 – Determine the extent to which different factors influence, such as heredity, training, diet, and technology **Enduring Understanding: Essential Questions:** Participation in physical activity provides the basis for pursuing a healthy When can completion be a bad thing? lifestyle and periodic assessment helps us determine our progress. How do you deal with winning and losing? Our participation in our Fitness-Gram (running) activities helps us to How can you be a better you? strengthen our cardio-vascular system and to increase our endurance level.

 The importance of practicing appropriately and safely when involved in physical activities.

• The importance of trying to do our best the first time we try any activity and to better ourselves with each additional trial attempted.

 Self-motivation is an important factor in achieving success in these trials as well as in life in general.

• Students will understand that periodic testing of performance will help indicate personal progress.

Knowledge and Skills:

- Students will be aware of their current level of achievement and work towards improving it.
- Students will know the proper form and techniques needed to achieve increased performance.
- Students will be aware of simple activities they can do at home to help them prepare for and achieve increased results.

Demonstration of Learning:

- Will be able to understand that endurance testing increases their heart rate which in turn helps develop their cardio-vascular system.
- Students will be able to demonstrate their abilities in the following trials;
- Perform/endurance runs (1/2 mile run, Pacer tests)
- Flexibility testing (Flex-box, Trunk lift)
- Upper body testing (push-ups, pull-ups)
- Abdominal testing (curl-ups)

Suggested Tasks and Activities:

- Trial testing will be provided by performing the activities listed in the "Demonstration of Learning" area.
- Students can perform simple nonintrusive activities at home to help them prepare for and achieve increased results for the Fitness-Gram testing.

Technical Integration:

• Use of CD and PA system to provide music, timing guidance, rhythm and instruction to the student.

Resources: Fitness-Gram endorsed by the Presidential Youth Fitness Program

Physical Education Curriculum - 2014-2015 **Content Area: Physical Education Grade Level: Fourth** Unit Title: Base-Type Games - Rules and Procedures **Interdisciplinary Connections:** English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly. SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others. SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion. **Science Connections** 4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object. 4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide. 21st Century Themes: Global Awareness ICT Literacy **Apply Technology Effectively** Health Literacy 21st Century Skills: Learning and Innovation Skills **Life and Career Skills** Flexibility and Adaptability Creativity and Innovation **Adapt to Change** Think critically **Work Creatively with Others** Be Flexible Initiative and Self-Direction **Implement Innovations Critical Thinking and Problem Solving Manage Goals and Time Reason Effectively** Work Independently **Be Self-directed Learners Use Systems Thinking**

- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- Productivity and Accountability
 - Manage Projects
 - Produce Results
- Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Modifications for Various Learners: ESL, IEPs, 504s, Gifted and Talented: Visual Supports, Hands-On Activities, Rephrasing, Clarification of Directions, Student Redirection, Choice of Activities, Multi-Leveled Questions, Extra Time, Technology Use

Make Judgments and Decisions

Access and Evaluate Information

Use and Manage Information

Solve Problems

Information, Media and Technology Skills

Information Literacy

Communication and Collaboration

Communicate ClearlyCollaborate with Others

Unit Title: Base-Type Games – Rules and Procedures

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A - Movement Skills and Concepts.

Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand C - Sportsmanship, Rules, and Safety

Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity

Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (i.e. games, sports, dance and recreational activities).
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Following the rules applicable to a sport or activity makes the activity more successful and enjoyable.
- Proper execution of the required skills early on, leads to refining these same skills for later, more challenging situations.
- Learning and understanding offensive and defensive strategies helps us to become better more effective players.

Knowledge and Skills:

- Students will understand how their behavior / performance affects the success of others. (team mates / end results)
- Discuss and provide feedback to clarify the rules and procedures that may differ between informal and league type games.
- Students will have an understanding of what they are to do as the kicker (offense) and when they are the fielders (defense).

Suggested Tasks and Activities:

- Provide and discuss the rules and procedures needed to properly play various base type games.
- Engage in base type games where students can see and model proper execution of procedures.

Essential Questions:

- As we get older, why is playing by the rules safely, appropriately in a sportsman like way more important?
- How does learning and playing a defensive and offensive game help make them more successful?

Demonstration of Learning:

- Students will be able to demonstrate proper base running.
- Students will demonstrate their knowledge of base and fielding positions.
- Students will demonstrate proper kicking techniques.
- Students will be able to demonstrate defensive skills where applicable.

Technical Integration:

 Rules, diagrams, videos and instructional clips can be found on the internet to help explain and illustrate procedures and strategies for this activity.

Content Area: Physical Education	Grade Level : Fourth		
Unit Title: Badminton			
Interdisciplinary Connections:			
English Language Arts Connections	SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners		
	on grade 4 topics and texts, building on others' ideas and expressing their own clearly.		
	SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other		
	information known about the topic to explore ideas under discussion.		
	SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.		
	SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to		
	the discussion and link to the remarks of others.		
	SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.		
Science Connections	4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.		
	4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.		
21st Century Themes:			
 Global Awareness 	 ICT Literacy 		
 Health Literacy 	Apply Technology Effectively		
21st Century Skills:			
 Learning and Innovation Sk 	tills • Life and Career Skills		
 Creativity and Inno 	ovation Output Outp		
■ Think critic	cally • Adapt to Change		

- i nink critically
- Work Creatively with Others
- Implement Innovations
- **Critical Thinking and Problem Solving**
 - **Reason Effectively**
 - **Use Systems Thinking**
 - Make Judgments and Decisions
 - Solve Problems
- **Communication and Collaboration**
 - **Communicate Clearly**
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- Be Flexible
- **Initiative and Self-Direction**
 - Manage Goals and Time
 - **Work Independently**
 - **Be Self-directed Learners**
- **Social and Cross Cultural Skills**
 - Interact with others
 - Work Effectively in Diverse Teams
- **Productivity and Accountability**
 - **Manage Projects**
 - Produce Results
- Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Badminton Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings (
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.
- 2.6.4.A.4 Determine the extent to which different factors influence, such as heredity, training, diet, and technology.

Enduring Understanding:

- Students will know various terminology found in racquet activities (under/over/fore and backhand) as well as terms such as self-space, general space.
- Students will be able to take these skills and transfer them to other similar racquet or non-racquet activities (handball, squash, volleyball, ping-pong).
- Students will understand that performing properly as instructed makes for a better outcome.
- Students will understand that with more aggressive play, safety becomes a more important concern.

Knowledge and Skills:

- Students will understand the importance of proper body positioning needed to make a successful contact.
- Students will know the basic rules of the game of badminton.
- Recognizes when to use underhand vs. overhand strikes.
- Understands how having the proper grip on the racquet at all times prepares you for a successful strike.
- Students will know how to serve using the proper method of rotating servers.

Suggested Tasks and Activities:

- Practice underhand and overhand strikes to partner.
- Practice underhand and overhand volleying to team members on one side of net.
- Provide an actual game of badminton where rules are adhered to, and proper execution is required (correcting any errors or infractions).

Essential Questions:

- With more aggressive playing, why is safety so very important when playing a game with a racquet?
- What must be changed when hitting the birdie to the front or rear (sides) of the opposing team's area? (angle and force)
- Why is important to play and/or return to your assigned area to play a good successful game.

Demonstration of Learning:

- Students will be able to demonstrate the proper hand grip needed to make contact.
- Students will be able to demonstrate the proper way to perform the underhand and overhand swing.
- Students will demonstrate their ability to keep the birdie in motion for 5 or more consecutive volleys to themselves.

Technical Integration:

• Rules, diagrams, videos and instructional clips can be found and displayed through the internet to help explain and illustrate procedures and strategies for playing Badminton.

Content Area: Physical Education Grade Level: Fourth Unit Title: Running / Agility Activities – Group Games **Interdisciplinary Connections:** English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly. SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others. SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion. 4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object. **Science Connections** 4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide. 21st Century Themes: ICT Literacy Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
 - **Implement Innovations**
 - **Critical Thinking and Problem Solving**
 - **Reason Effectively**
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - **Communicate Clearly**
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

Apply Technology Effectively

- **Life and Career Skills**
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - **Manage Goals and Time**
 - **Work Independently**
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - **Manage Projects**
 - Produce Results
 - Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Running / Agility Activities – Group Games

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- High levels of continued physical activity will positively affect an individual's personal health (cardio-vascular/muscular development).
- Individual performance in game setting are important to team success.

Essential Questions:

- Why does our heartbeat, pulse and breathing increase during continual exercising?
- Why do we sweat during, or feel sore and exhausted after, continual exercising?

Knowledge and Skills:

- Student understands a vigorous continuous workout in a game setting helps keep us healthy and strengthens our bodies.
- Students understand that their individual efforts not only make them successful, but adds to the success of their team.
- When everyone plays by the same rules, the game is more fun, less problems or conflicts.
- The rules needed to play these running activities can be used in different game settings.

Demonstration of Learning:

- Students will demonstrate their understanding of the games rules and procedures as observed by the instructor.
- Students will demonstrate safety by avoiding other runners.
- Students will demonstrate their agility and coordination through their running maneuvers.
- Students will demonstrate their knowledge of the cardio-vascular benefit of continual exercising by monitoring their breathing and locating their heartbeat or pulse at the neck and wrist and explaining why they have increased.

Suggested Tasks and Activities:

- Discuss the rules of the game to be played (Fox and the Farmer, Treasure Chest, Just Desserts)
- Provide students with the opportunity to come up with alternate high activity games, possibly repurposing existing equipment.
- Have students monitor breathing and heart rate and explain why there is a difference before, during and after the activity.

Technical Integration:

 New games can be found through searching the internet. Students may find new games to bring into class by researching the internet. Videos or clips can also be viewed in class to illustrate the activity to be performed. Music for motivational purposes and starting & stopping cues.

Content Area: Physical Education
Unit Title: Volleyball
Interdisciplinary Connections:
English Language Arts Connections:

SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.

SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.

SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.

Science Connections

4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.

4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Volleyball Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies.
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment...
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Students will know various terminology found in Volleyball activities (under/over/serve/spike) as well as terms such as self-space, general space.
- Students will be able to take these skills and transfer them to other similar game, some which may require a racquet or paddle (handball, racquetball, ping-pong).
- Students will understand that performing properly as instructed makes for a better outcome.
- Students will understand that basic offensive and defensive strategies can be used to create a better game of volleyball.

Knowledge and Skills:

- Students will understand the importance of proper body positioning needed to make a successful contact.
- Students will know the basic rules of the game of volleyball.
- Understands how to position their arms to properly perform the bump or the hands to perform the set and when to use one or the other.
- Student will know the proper way to set up their platforms.
- Students will know how to serve using the proper method of rotating servers.

Suggested Tasks and Activities:

- Practice bump/set to partner.
- Practice bump/set to fellow team members on own side of net.
- Provide an actual game of volleyball where rules are adhered to and proper execution is required, correcting any errors or infractions.
- Practice the proper method of rotation when serving.

Essential Questions:

- When do you use a set vs. a bump?
- Why is it important to make sure you are always bumping/setting upward when you make contact with the ball?
- What must be changed when you bump/set the ball over the net whether near, to the rear or to the sides?
- Why is important to play and/or return to your assigned area to play a good successful game.

Demonstration of Learning:

- Students will be able to demonstrate the proper arm positions and follow-through when performing the bump/set/serve (spike).
- Students will demonstrate their ability to keep the volleyball in motion for 5 or more consecutive volleys to their partner or other team members.

Technical Integration:

 Rules, diagrams, videos and instructional clips can be found and displayed through the internet to help explain and illustrate procedures and strategies for playing Volleyball.

Content Area: Physical Educatio	n	Grade Level : Fourth
Unit Title: Basketball		·
Interdisciplinary Connections:		
English Language Arts Connection		porative discussions (one-on-one, in groups, and teacher-led) with diverse partners ners' ideas and expressing their own clearly.
	SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.	
	SL.4.1.c Pose and respond to specific quest the discussion and link to the remarks of ot	ions to clarify or follow up on information, and make comments that contribute to hers.
	SL.4.1.d Review the key ideas expressed an	d explain their own ideas and understanding in light of the discussion.
Science Connections	4-PS3-1. Use evidence to construct an expla	nation relating the speed of an object to the energy of that object.
	4-PS3-3. Ask questions and predict outcome	es about the changes in energy that occur when object collide.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Basketball Time Frame: 4 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Activities learned in school can be played in settings outside the school and promote fun, health and social skills.
- Learning the proper way to execute the needed skills to dribble, pass and catch the basketball, from the start, will help an individual progress more quickly and successfully.
- Using the skills learned to date, properly will help the individual be more successful in leadup games or in the actual game of basketball.

Knowledge and Skills:

- Students will understand that timing plays an important role in proper movements used in dribbling.
- Students will know key terms: chest pass, bounce pass, strategy, faking, dodging and defending.
- Students will understand the contributions of team members and look for ways to motivate and celebrate accomplishments.

Suggested Tasks and Activities:

- Provide activity requiring both stationary and mobile dribbling with or without passive defense.
- Provide activity stressing more rigorously the need to learn to dribble with both hands with some proficiency and explain why this is necessary.
- Provide activities requiring both direct and weaving motions.

Essential Questions:

- What makes a player an MVP?
- What makes a person a good team player?
- How traits do you need in order to become more successful at the tasks you do?

Demonstration of Learning:

- Students will be able to demonstrate proper hand contact necessary for successful dribbling. Handout will be provided to allow student to shade appropriate hand area for dribbling.
- Students will be able to demonstrate proper side dribbling position to effectively move while dribbling and to be able to use either hands with some proficiency

Technical Integration:

 Music will be used for motivational purposes as well as to create an element of timing.

Content Area: Physical Education		Grade Level : Fourth
Unit Title: Scooter Activities		
Interdisciplinary Connections:		
English Language Arts Connections:	: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on <i>grade 4 topics and texts</i> , building on others' ideas and expressing their own clearly.	
	SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.	
	SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.	
	SL.4.1.c Pose and respond to specific questions to clarif the discussion and link to the remarks of others.	y or follow up on information, and make comments that contribute to
	SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.	
Science Connections	4-PS3-1. Use evidence to construct an explanation relati	ng the speed of an object to the energy of that object.
	4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.	
21st Century Themes:	·	·

- **Global Awareness**
- Health Literacy

21st Century Skills:

- **Learning and Innovation Skills**
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
 - **Implement Innovations**
 - **Critical Thinking and Problem Solving**
 - **Reason Effectively**
 - Use Systems Thinking
 - **Make Judgments and Decisions**
 - **Solve Problems**
 - **Communication and Collaboration**
 - **Communicate Clearly**
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

 ICT Literacy **Apply Technology Effectively**

- **Life and Career Skills**
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - **Manage Goals and Time**
 - **Work Independently**
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - **Productivity and Accountability**
 - **Manage Projects**
 - **Produce Results**
 - Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Scooter Activities Time Frame: 3 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Students will learn how their individual performance can and will affect the outcome of other people (teamwork).
- Students will understand the need to play in a manner that they will be safe as well as insuring the safety of others around them.
- Learning the importance of staying in an assigned space or looking for openspace is helpful in playing safe as well as developing future strategies.

Knowledge and Skills:

- Students will understand that learning and performing Scooter type skills can be very challenging and have positive health benefits.
- Students will learn the importance of individual performance and how their performance affects the team's success.
- They will understand the need to play their assigned areas and by complying will assist in the success of the team. (teamwork)
- Students will learn how the rules and skills of playing these scooter games can be used in other game settings in the future

Suggested Tasks and Activities:

- Scooter Basketball
- Scooter Hockey
- Scooter Handball

Essential Questions:

- Why is it important to stay in your position or assigned areas when playing in an actual game setting?
- How does participating in these type of activities affect your health and well-being?
- What parts of your body do you feel you are exercising?

Demonstration of Learning:

- Students will be able to demonstrate their knowledge of and ability to recognize and maintain self-space and general space.
- Students will be able to identify the body parts or muscle groups that are exercising. Provide paper assessment requiring students to shade body parts being used.
- Students will maintain a moderate to high level of activity during the game and be able to demonstrate this level through monitoring of heart-rate or pulse.

Technical Integration:

Music / CD's start/stop can be used for cueing purposes

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Educati	on	Grade Level : Fourth
Unit Title: Rhythm and Danc	e	•
Interdisciplinary Connections:		
English Language Arts Connect	· · · · · · · · · · · · · · · · · · ·	ussions (one-on-one, in groups, and teacher-led) with diverse partners
	on grade 4 topics and texts, building on others' ideas ar	nd expressing their own clearly.
	SL.4.1.a Come to discussions prepared, having read or st	cudied required material; explicitly draw on that preparation and other
	information known about the topic to explore ideas unc	er discussion.
	SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.	
	SL.4.1.c Pose and respond to specific questions to clarify the discussion and link to the remarks of others.	or follow up on information, and make comments that contribute to
	SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.	
Science Connections	4-PS3-1. Use evidence to construct an explanation relati	ng the speed of an object to the energy of that object.
	4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.	
21st Century Themes:		
 Global Awareness 		 ICT Literacy

- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
 - Implement Innovations
 - **Critical Thinking and Problem Solving**
 - Reason Effectively
 - Use Systems Thinking
 - **Make Judgments and Decisions**
 - **Solve Problems**
 - **Communication and Collaboration**
 - **Communicate Clearly**
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - **Initiative and Self-Direction**
 - **Manage Goals and Time**
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - **Produce Results**
 - Leadership and Responsibility
 - Guide and Lead Others
 - **Be Responsible to Others**

Unit Title: Rhythm and Dance Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.6.4.A.1 Determine the physical, social, emotional and intellectual benefits of regular physical activities.

Resources: Wii Dance Revolution system, Research and purchase other dance DVD's

• 2.6.4.A.2 – Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:	Essential Questions:
 Students will understand that vigorous participation in dance activities provide the basis for pursuing a healthy lifestyle. Students will appreciate how involvement in dance activities can be used throughout life as a source of fun, entertainment, exercise and socializing. Dancing uses and helps develop more muscle groups than just our legs. Students can take the moves provided, change or rearrange them and create new moves or dances of their own. (creativity) 	 Is dancing the same as exercising? How does the constant high activity level of dance help our heart? What muscle groups are we using when we dance? How will dancing to more challenging songs (higher level difficulty) help us?
 Knowledge and Skills: Students will understand that vigorous dancing will help strengthen various muscle groups as well as our heart. Students will learn that some dance moves are similar to moves used in sports. Students will be aware that simple individual moves when combined with others create a dance. 	 Demonstration of Learning: Students will demonstrate their ability to dance along with the scored requirements of the Wii Dance system. Students will demonstrate their directional and timing abilities (observation).
Suggested Tasks and Activities: • Dancing to the provided Dance Revolution songs offered. (scored) • Provide DVD''s which offer other various (non-scored) dances.	Technical Integration: Wii Dance Revolution system, Research and purchase other dance DVD's

Content Area: Physical Education Grade Level: Fourth Unit Title: Coordinated Running Activities Interdisciplinary Connections: English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly. SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others. SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion. **Science Connections** 4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object. 4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide. 21st Century Themes: ICT Literacy Global Awareness **Apply Technology Effectively** Health Literacy 21st Century Skills: **Life and Career Skills** Learning and Innovation Skills

- Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - **Implement Innovations**
- **Critical Thinking and Problem Solving**
 - **Reason Effectively**
 - Use Systems Thinking
 - **Make Judgments and Decisions**
 - Solve Problems
- **Communication and Collaboration**
 - **Communicate Clearly**
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
- **Initiative and Self-Direction**
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- **Productivity and Accountability**
 - **Manage Projects**
 - **Produce Results**
- Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Unit Title: Coordinated Running activities

Time Frame: 1 Week

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 2.5.4.B.1 Explain and demonstrate the use of basic offensive and defensive strategies
- 2.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- High levels of continued physical activity will positively affect an individual's personal health (cardio-vascular/muscular development).
- Individual performance in game setting are important to team success.
- Being aware (monitoring) of the changes in your body during exercising (increased heartrate, breathing, perspiring, and soreness vs pain) will help keep you fit and safe.

Knowledge and Skills:

- Student understands a vigorous continuous workout in a game setting helps keep us healthy and strengthens our bodies.
- Students understand that their individual efforts not only make them successful, but adds to the success of their team.
- When everyone plays by the same rules, the game is more fun, less problems or conflicts.

Suggested Tasks and Activities:

- Discuss the rules of the game to be played such as Sneaker-Slap, Immune System Tag
- Provide various relay activities which demand higher C/V output as well as prepare for Field Day activities
- Provide students with the opportunity to come up with alternate high activity games.
- Have students monitor breathing and heart rate and understand why the change occurs.

Essential Questions:

- Why does our heartbeat, pulse and breathing increase during continual exercising?
- Why do we sweat during, or feel sore and exhausted after, continual exercising?

Demonstration of Learning:

- Students will demonstrate their understanding of the games rules and procedures as observed by the instructor.
- Students will demonstrate safety by avoiding other runners.
- Students will demonstrate their agility and coordination through their running maneuvers.
- Students will be able to demonstrate self-monitoring of heart-rate, breathing and locating pulse at neck and wrist.

Technical Integration:

 Music for motivational purposes and starting & stopping cues.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Unit Title: Frisbee Activities / Competition

Interdisciplinary Connections:

English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.

SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.

SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion.

Science Connections

4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.

4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - o Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Frisbee Activities / Competition Time Frame: 1 Week Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.5.4.A.1 – Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings 2.5.4.A.2 – Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space. 2.5.4.A.4 – Correct movement errors in response to feedback and explain how the change improves performance. 2.5.4.B.2 – Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments. 2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.

2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.

• 2.6.4.A.2 – Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- The importance of practicing appropriately and safely when involved in games, sports and physical activities.
- Participation in sports provides the basis for pursuing a healthy lifestyle by providing a physical activity which helps strengthen our cardio-vascular system.
- Following the rules leads to a more organized and enjoyable experience in other activities pursued.

Knowledge and Skills:

- Recognize the importance of safety when objects are being thrown.
- Understand how varying the force, direction and motion when throwing will change the outcome of the throw.
- Understand that simple activities like throwing the Frisbee can help a person sharpen their skills for other activities such as honing timing necessary to properly throw/release the object, as well as the proper way to catch and absorb the object thrown.

Suggested Tasks and Activities:

- Introduction to more advanced throwing techniques working on high throws, skimming, and angled arching throws.
- Frisbee throw to target where points are earned by hitting the target or entering the target.
- Frisbee throw to partner in motion (leading)

Essential Questions:

- Why is safety so important when throwing objects?
- How would participating in moderate to vigorous activities help us stay healthy and physically fit?
- How would changing your force, direction and motion affect your results when throwing an object?

Demonstration of Learning:

- Students will demonstrate their understanding (of how to do) and their ability to (do) successfully throw the Frisbee to a targeted area.
- Students will demonstrate safety by monitoring other student activity and alertness to throws

Technical Integration:

Music/CD for motivational purposes

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Content Area: Physical Education Grade Level: Fourth Unit Title: Field Day Prep Activities **Interdisciplinary Connections:** English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly. SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others. SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion. **Science Connections** 4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object. 4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide. 21st Century Themes: Global Awareness

Health Literacy

21st Century Skills:

- **Learning and Innovation Skills**
 - Creativity and Innovation
 - Think critically
 - **Work Creatively with Others**
 - **Implement Innovations**
 - Critical Thinking and Problem Solving
 - **Reason Effectively**
 - Use Systems Thinking
 - **Make Judgments and Decisions**
 - Solve Problems
 - **Communication and Collaboration**
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

 ICT Literacy **Apply Technology Effectively**

Life and Career Skills

- Flexibility and Adaptability
 - **Adapt to Change**
 - Be Flexible
- Initiative and Self-Direction
 - **Manage Goals and Time**
 - Work Independently
 - Be Self-directed Learners
- Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
- **Productivity and Accountability**
 - **Manage Projects**
 - **Produce Results**
- Leadership and Responsibility
 - **Guide and Lead Others**
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Field Day Prep Activities Time Frame: 2 Weeks Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle. Strand A - Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions. Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities. Strand C - Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event. 2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle. Strand A - Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance. **Cumulative Progress Indicators:** 2.5.4.A.1 – Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings 2.5.4.A.2 – Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space. 2.5.4.A.3 – Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles. 2.5.4.A.4 – Correct movement errors in response to feedback and explain how the change improves performance. 2.5.4.B.2 – Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments. 2.5.4.C.1 – Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer. 2.5.4.C.2 – Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment. 2.6.4.A.2 – Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness. **Enduring Understanding: Essential Questions:** • What are the benefits of vigorous running in games and activities Students will understand that Field Day is a culminating event to showcase the skills learned throughout the year. such as these? The students will understand the varying rules for the different activities. Why is it important to play by the rules in any running game we play? Why is it so important to consider your efforts as an individual and The importance of practicing appropriately and safely when involved in games, how does that affect your team? sports and physical activities. Knowledge and Skills: Demonstration of Learning: Student understands a vigorous continuous workout in a game setting helps keep us • Students will demonstrate the knowledge of the rules for the various healthy and strengthens our bodies. Field Day activities. Students understand that their individual efforts not only make them successful, but Students will demonstrate an understanding that individual efforts adds to the success of their team. work toward team success. When everyone plays by the same rules, the game is more fun, Students will demonstrate an understanding for the need to perform The rules needed to play these running activities can be used in different game safely through their performance. settings and later in life Suggested Tasks and Activities: Technical Integration: Instructional period Music for motivation.

PA system for announcements, Stopping and starting events.

Stopwatch for timing events

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Relay type races (various)

Obstacle course

Balloon toss Tug of War

Content Area: Physical Education Grade Level: Fourth Unit Title: World Games **Interdisciplinary Connections:** English Language Arts Connections: SL.4.1Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly. SL.4.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion. SL.4.1.b Follow agreed-upon rules for discussions and carry out assigned roles. SL.4.1.c Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others. SL.4.1.d Review the key ideas expressed and explain their own ideas and understanding in light of the discussion. 4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object. **Science Connections** 4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when object collide. 21st Century Themes:

Global Awareness

Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
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 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: World Games Time Frame: 2 Weeks

Standard: 2.5 Motor Skill Development - All students will utilize safe, efficient and effective movement to develop and maintain a healthy, active lifestyle.

Strand A – Movement Skills and Concepts. Content Statement - Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance and recreational activities. Ongoing feedback impacts improvement and effectiveness of movement actions.

Strand B – Strategy Content Statement – Offensive, defensive, and cooperative strategies are applied in most games, sports, and other physical activities.

Strand C – Sportsmanship, Rules, and Safety Practicing appropriate and safe behaviors while participating in and viewing games, sports and other competitive events contributes to enjoyment of the event.

2.6 Fitness – All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy active lifestyle.

Strand A – Fitness and Physical Activity Each component of fitness contributes to personal health as well as motor skill performance.

Cumulative Progress Indicators:

- 2.5.4.A.1 Explain and perform essential elements of movement skills in both isolated settings (i.e. skill practice) and applied settings
- 2.5.4.A.2 Use body management skills and demonstrate control when moving in relation to others, objects and boundaries in personal and general space.
- 2.5.4.A.3 Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.5.4.A.4 Correct movement errors in response to feedback and explain how the change improves performance.
- 22.5.4.B.2 Acknowledge the contributions of team members and choose appropriate ways to motivate and celebrate accomplishments.
- 2.5.4.C.1 Summarize the characteristics of good sportsmanship and demonstrate appropriate behavior as both a player and observer.
- 2.5.4.C.2 Apply specific rules and procedures during physical activity and explain how they contribute to a safe active environment.
- 2.6.4.A.2 Participate in moderate to vigorous age-appropriate activities that address each component of health-related and skill related-fitness.

Enduring Understanding:

- Games and activities can be created using your own imagination.
- Many games have originated in other (underprivileged) countries and need not be store bought to enjoy a game or activity.
- Participation in sports provides the basis for pursuing a healthy lifestyle by providing a physical activity which helps strengthen our cardio-vascular system.

Knowledge and Skills:

- Students will understand that physical activity can come from a variety of sources, creating games and securing supplies from items found around them.
- Students will understand how timing, proper execution, endurance, etc., are necessary and universal aspects needed to achieve success in most games and activities worldwide
- Students will understand that learning new games and activities can broaden their interests.

Demonstration of Learning:

school?

Essential Questions:

 Students will be able to demonstrate their knowledge of the activity and to perform it as explained.

What kind of physical activity do you participate in on rainy days?

What do you and your friends do when you get together outside of

• Students will show proper execution of their skills whether they are performers or supporting players (holding and moving the equipment for the performers.

Suggested Tasks and Activities:

- Chinese jump rope
- Chinese Yo-Yo
- Elastica Macedonia
- Catch a Cup
- Alaskan Kickball

Technical Integration:

- Music for motivation.
- PA system for announcements, Stopping and starting events.

Resources: PE Central, Shape (PE Organization), various references/ game/activity books available in the field of P.E.

Physical Education Curriculum- 2014-2015

Pacing Guide

Content Area: Physical Education

Grade Level: Fifth

Unit Title: Cardiovascular and Conditioning Training	Four Weeks
Unit Title: Field Games/ Football/ Flag Football	Four Weeks
Unit Title: Field Games/ Soccer	Four Weeks
Unit Title: Invasion Games/ Basketball	Four Weeks
Unit Title: Paddle Games/ Ping-Pong	Four Weeks
Unit Title: Paddle Games/ Pickleball	Four Weeks
Unit Title: Net Games/ Volleyball	Four Weeks
Unit Title: Base Type Games	Four Weeks
Unit Title: Dance	Four Weeks

Content Area: Physical Education Grade Level : Fifth

Unit Title: Cardiovascular And Conditioning Training

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.5.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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ICT Literacy

Apply Technology Effectively

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 - Be Responsible to Others

Unit Title: Cardiovascular And Conditioning Training

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

2.6 Fitness: All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy, active lifestyle

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.6.6.A.4: Predict how factors such as health status, interests, environmental conditions, and available time may impact personal fitness.
- 2.6.6.A.6: Explain and apply the training principles of frequency, intensity, time, and type (FITT) to improve personal fitness.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

	Fescantial Questions:
Enduring Understanding:	Essential Questions:
 Students will gain a general understanding of various fitness training 	 Why is it important to slowly get your body moving before participating
principles to help develop and maintain a healthy, active lifestyle.	in physically active tasks?
 Students will understand how to apply various fitness training principles to 	What does it mean to "cool down"?
help develop and maintain a healthy, active lifestyle.	
Knowledge and Skills:	Demonstration of Learning:
 Understand what cardiovascular endurance, muscular strength/endurance, 	Self-Assessment
and flexibility are.	Finding/Recording Resting Heart Rate and Target Heart Rate
 Participate in various types of activities pertaining to cardiovascular and 	Teacher Assessment (visual)
conditioning.	Teacher Assessment (written)
 Participate in warm-up, cool-down, and varied cardiovascular endurance, 	Teacher Observation of Participation
muscular strength/endurance, and flexibility exercises.	Peer Assessment
 Assess one's own body while engaging in fitness related activities and 	Grading Rubric
exercises.	, and the second
Suggested Tasks and Activities:	Tech Integration (Some examples):
Finding Resting Heart Rate and Target Heart Rate	 Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music
1 Mile Run/Walk	
V-Sit and Reach	
• Pacer	
FitnessGram Assessment (curl-ups, push-ups, etc.)	
Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.OR	G

Physical Education Curriculum - 2014-2015

Content Area: Physical Education Grade Level : Fifth
Unit Title: Field Games [Football/Flag Football]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.5.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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ICT LiteracyApply Technology Effectively

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 - Manage Projects
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 - Be Responsible to Others

Unit Title: FIELD GAMES [FOOTBALL/FLAG FOOTBALL]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

- Students will gain a general understanding of various components needed when engaging in Football and/or Football related activities.
- Students will continue to develop ball handling skills when catching and throwing football.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how to properly throw a football
- Explain and demonstrate how to properly catch a football
- Identify the basic rules when engaging in football or football related activities.
- Identify basic football terminology
- Identify the general roles of offense and defense when engaging in football or football related activities.

Suggested Tasks and Activities:

- 40 yard dash relay race
- Snap, catch, and pass games for throwing and catching
- Target practice

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Essential Questions:

- Is there a right way to catch and throw a ball?
- What does it take to become good at something?
- Can everyone be successful at every sport they try?

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Grading Rubric

Tech Integration (Some examples):

 Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music Physical Education Curriculum - 2014-2015

Content Area: Physical Education Grade Level : Fifth
Unit Title: FIELD GAMES [SOCCER]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.5.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: FIELD GAMES [SOCCER] Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding: Essential Questions: • Students will gain a general understanding of various components needed when • How can one build stamina to run across a soccer field for an engaging in Soccer and Soccer related activities. extended time? Students will continue to develop ball handling skills including (but not limited What kind of coordination is needed in the game of soccer? to) dribbling, passing, and shooting. Students will demonstrate good sportsmanship and teamwork when engaging in game play. • Students will engage in a safe, conducive learning environment. Demonstration of Learning: Knowledge and Skills: Explain and demonstrate how to dribble a soccer ball Self-Assessment Explain and demonstrate how to properly trap the soccer ball Teacher Assessment (visual) Explain and demonstrate the components of kicking and passing the soccer ball Teacher Assessment (written) Identify the basic rules when engaging in soccer or soccer related activities Teacher Observation of Participation Identify basic soccer terminology Peer Assessment Identify the general roles of offense and defense when engaging in soccer or **Grading Rubric** soccer related activities Suggested Tasks and Activities: Tech Integration (Some examples): **Dribbling and Passing Relay Races** • Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music Target Practice for dribbling, passing, and shooting "Monkey in the Middle" for passing

Content Area: Physical Education Grade Level : Fifth

Unit Title: INVASION GAMES [BASKETBALL]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

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SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: INVASION GAMES [BASKETBALL]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

<u>Cumulative Progress Indicators:</u> **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.

- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

- Students will gain a general understanding of various components needed when engaging in Basketball and Basketball related activities.
- Students will continue to develop ball handling skills including (but not limited to) dribbling, passing, and shooting.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how to dribble a basketball
- Explain and demonstrate how to properly prepare to catch the basketball when passing.
- Explain and demonstrate the components of a bounce pass, chest pass, and overhead pass.
- Identify the basic rules when engaging in basketball or basketball related activities.
- Identify basic basketball terminology
- Identify the general roles of offense and defense when engaging in basketball or basketball related activities

Demonstration of Learning:

Essential Questions:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation

fingertips, knees bent, eyes up)

hand" alongside, use fingertips)

- Peer Assessment
- Grading Rubric

Suggested Tasks and Activities:

- Dribbling Relay Races
- "Around the World" Shooting Game
- "H.O.R.S.E" Shooting Game
- "Steal the Bacon" basketball game

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

• What are the basic components to dribbling a basketball? (e.g. use

• What is the proper placement of the hands on the basketball when shooting? (e.g. dominant hand under ball, non-dominant hand "guide")

• What are the 3 main types of passes necessary for engaging in basketball or basketball related activities? (e.g. bounce, chest, overhead)

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Fifth

Unit Title: PADDLE GAMES [PING PONG]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

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SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

o ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: PADDLE GAMES [PING PONG]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- **2.5.6.B.2:** Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding:

- Students will gain a general understanding of various components needed when engaging in Ping Pong and Ping Pong related activities.
- Students will develop ball/paddle handling skills including (but not limited to) serving, forehand, backhand, smash.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how to serve a ping pong ball
- Explain and demonstrate the areas of the table for serving and hitting
- Explain and demonstrate different types of errors which may award an opponent during game play.
- Identify the basic rules when engaging in ping pong or ping pong related activities.
- Identify basic ping pong terminology

Suggested Tasks and Activities:

- Ping Pong Relay Races for adapting to ping pong/paddle usage
- Target Practice for smashing and serving on table
- "King of the Mountain" tournament play

Essential Questions:

- What are the basic components when hitting, serving, striking ping pong ball?
- What are the ways to hit a ping pong ball during game play?
- What equipment is needed in order to engage in ping pong?
- Is ping pong/table tennis a sport?
- How many people at one time can engage in one game of ping pong?

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Grading Rubric

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Fifth

Unit Title: PADDLE GAMES [PICKLEBALL]

Interdisciplinary Connections:

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21st Century Skills:

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 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
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 - Work Independently
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 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: PADDLE GAMES [PICKLEBALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. Cumulative Progress Indicators: 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance). **2.5.6.A.4:** Use self-evaluation and external feedback to detect and correct errors in one's movement performance. **2.6.6.A.1:** Analyze the social, emotional, and health benefits of selected physical experiences. **2.6.6.A.2:** Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior. • 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed What are the basic components when hitting, serving, striking with when engaging in Pickleball. paddle during Pickleball? Students will develop ball/paddle handling skills including (but not limited to) What are the ways to hit the ball during Pickleball game play? serving, forehand, backhand. What equipment is needed in order to engage in Pickleball? Students will demonstrate good sportsmanship and teamwork when How many people at one time can engage in one game of Pickleball? What other sports/games are similar to that of Pickleball (e.g. Ping engaging in game play. Students will engage in a safe, conducive learning environment. Pong, Tennis) Knowledge and Skills: Demonstration of Learning: Explain and demonstrate how hit ball when Pickleball Self-Assessment Explain and demonstrate the components of handling the ball with the Teacher Assessment (visual) paddle when engaging in Pickleball Teacher Assessment (written) Identify the basic rules when engaging in Pickleball **Teacher Observation of Participation** Identify similarities and differences b/w games similar to that of Pickleball Peer Assessment Identify basic Pickleball terminology **Grading Rubric** Identify the general roles of offense and defense when engaging in Pickleball

Suggested Tasks and Activities:

- 1 vs. 1; 3 vs. 3; 5 vs. 5
- "Air Only" volley (no ground hits)
- Rotation/Interval Game Play
- "King of the Mountain" tournament play

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Fifth

Unit Title: NET GAMES [VOLLEYBALL]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

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- Health Literacy

21st Century Skills:

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 - Work Creatively with Others
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 - Solve Problems
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 - Communicate Clearly
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 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
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 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: NET GAMES [VOLLEYBALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. **Cumulative Progress Indicators:** 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance). 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance. 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences. 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior. 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed when • What are the 2 basic serves called and how does one perform engaging in Volleyball and Volleyball related activities. each serve? (e.g. floater, topspin) What is the correct way to "set" and "pass" the volleyball? Students will develop skills including (but not limited to) serving, setting, blocking, attacking. What is the difference b/w setting and passing? Students will demonstrate good sportsmanship and teamwork when engaging in What parts of the arm(s) and hand(s) should be used for best game play. results when serving, passing, or setting the volleyball? • Students will engage in a safe, conducive learning environment. Knowledge and Skills: Demonstration of Learning: Define the 2 basic serves Self-Assessment Define setting verses passing Teacher Assessment (visual) Demonstrate hitting volleyball by using forearms and fingertips for setting, Teacher Assessment (written) bumping, passing, etc. **Teacher Observation of Participation**

- Identify the basic rules when engaging in volleyball or volleyball related activities.
- Identify basic volleyball terminology
- Identify the general roles of offense and defense when engaging in volleyball or volleyball related activities

Suggested Tasks and Activities:

- Partner volleying, setting, bumping, serving activities
- Balloon ball (practicing skills using balloons)
- Parachute Volleyball

- Peer Assessment
- **Grading Rubric**

Tech Integration (Some examples):

Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Fifth

Unit Title: BASE TYPE GAMES [WHIFFLE BALL]

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

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- Health Literacy

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 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - o Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: BASE TYPE GAMES [WHIFFLE BALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. **Cumulative Progress Indicators:** 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance. 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences. 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior. • 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed when • What are the major differences b/w whiffle Ball, Baseball, and engaging in Whiffle Ball and Whiffle Ball related activities. Softball? Students will develop skills including (but not limited to) pitching, throwing, What are some similarities b/w whiffle Ball, Baseball, and Softball? catching, hitting. What does the material of the ball and bat consist of in whiffle Ball Students will demonstrate good sportsmanship and teamwork when engaging in versus Baseball/Softball? game play. Why was the game of whiffle Ball incorporated into PE classes? • Students will engage in a safe, conducive learning environment. Knowledge and Skills: Demonstration of Learning: Differentiate b/w whiffle Ball, Baseball, and Softball Self-Assessment Address similarities b/w whiffle Ball, Baseball, and Softball Teacher Assessment (visual) Demonstrate skills such as pitching, hitting, running Teacher Assessment (written) Identify the basic rules when engaging in whiffle ball or whiffle ball related **Teacher Observation of Participation** activities Peer Assessment Identify basic whiffle ball terminology **Grading Rubric** Identify the general roles of offense and defense when engaging in whiffle ball or whiffle ball related activities Tech Integration (Some examples): Suggested Tasks and Activities:

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Target practice

Small group game play
T-Ball (practice swinging)
Throwing and catching activities

Content Area: Physical Education Grade Level : Fifth

Unit Title: DANCE

Interdisciplinary Connections:

English Language Arts Connections: SL.5.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.

SL.5.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation and other information known about the topic to explore ideas under discussion.

SL.5.1.b Follow agreed-upon rules for discussions and carry out assigned roles.

SL.5.1.c Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

SL.5.1.d Review the key ideas expressed and draw conclusions in light of information and knowledge gained from the discussions.

SL.5.2 Summarize a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

<u>Unit Title:</u> DANCE <u>Time Frame:</u> APPROXIMATELY 4 WEEKS

<u>Standard(s):</u> 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.

• 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed What cultures incorporate Dance as a part of traditions and/or when engaging in Dance activities. activities? Students will continue to develop skills including (but not limited to) rhythm, What forms of Dance currently exist in American society? What types of music genres maybe used when performing Dance flow, tempo, beat. Students will demonstrate good sportsmanship and teamwork when routine or when engaging in Dance related activities? engaging in game play. What sports or activities utilize Dance type skills within their daily • Students will engage in a safe, conducive learning environment. practice? (e.g. gymnastics, rhythmic gymnastics, etc.) Knowledge and Skills: Demonstration of Learning: Identify varying cultures who use dance as part of traditions and cultural Self-Assessment activities. Teacher Assessment (visual) Identify various forms of dance which are current in American society. Teacher Assessment (written)

Identify music genres when performing dance routines, choreography, etc.

- Identify sports which use similar dance components.
- Identify basic dance terminology

Suggested Tasks and Activities:

- Creating 1-2minute choreographed routine (individually or with partners/groups)
- Demonstrating a dance skill as part of warm-up
- "America's Best Dance Crew" or "So You Think You Can Dance" type class competition

• Gading Rubric Tech Integration (Some examples):

Peer Assessment

Teacher Observation of Participation

Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Pacing Guide

Content Area: Physical Education

Grade Level: Sixth

Unit Title: Cardiovascular and Conditioning Training	Four Weeks
Unit Title: Field Games/ Football/ Flag Football	Four Weeks
Unit Title: Field Games/ Soccer	Four Weeks
Unit Title: Invasion Games/ Basketball	Four Weeks
Unit Title: Paddle Games/ Ping-Pong	Four Weeks
Unit Title: Paddle Games/ Pickleball	Four Weeks
Unit Title: Net Games/ Volleyball	Four Weeks
Unit Title: Base Type Games	Four Weeks
Unit Title: Dance	Four Weeks

Content Area: Physical Education Grade Level : Sixth

Unit Title: Cardiovascular And Conditioning Training

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.6.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing. CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
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 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Cardiovascular And Conditioning Training

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

2.6 Fitness: All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy, active lifestyle

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.6.6.A.4: Predict how factors such as health status, interests, environmental conditions, and available time may impact personal fitness.
- 2.6.6.A.6: Explain and apply the training principles of frequency, intensity, time, and type (FITT) to improve personal fitness.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding: Essential Questions: • Students will gain a general understanding of various fitness training Why does one engage in a warm-up activity prior to exercising? Why does one engage in a cool-down activity when concluding exercise? principles to help develop and maintain a healthy, active lifestyle. Students will understand how to apply various fitness training principles to What are different types of cardiovascular, muscular strength, muscular help develop and maintain a healthy, active lifestyle. endurance, and flexibility exercises? What exercises and/or activities could be considered low, medium, and high intense type exercises? Knowledge and Skills: Demonstration of Learning: • Self-Assessment Define cardiovascular endurance, muscular strength/endurance, and flexibility. Finding/Recording Resting Heart Rate and Target Heart Rate Identify varied types of cardiovascular endurance, muscular Teacher Assessment (visual) strength/endurance, and flexibility exercises. Teacher Assessment (written) • Participate in warm-up, cool-down, and varied cardiovascular endurance, **Teacher Observation of Participation** muscular strength/endurance, and flexibility exercises. Peer Assessment Assess one's own body while engaging in fitness related activities and **Grading Rubric** exercises. Suggested Tasks and Activities: <u>Tech Integration (Some examples):</u> • Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music • Finding Resting Heart Rate and Target Heart Rate 1 Mile Run/Walk V-Sit and Reach Pacer FitnessGram Assessment (curl-ups, push-ups, etc.)

Content Area: Physical Education Grade Level : Sixth

Unit Title: Field Games [Football/Flag Football]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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 - Access and Evaluate Information
 - Use and Manage Information

- ICT Literacy
- Apply Technology Effectively
- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - o Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: FIELD GAMES [FOOTBALL/FLAG FOOTBALL]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Fnduring	Understanding:	

- Students will gain a general understanding of various components needed when engaging in Football and/or Football related activities.
- Students will continue to develop ball handling skills when catching and throwing football.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how to properly throw a football
- Explain and demonstrate how to properly catch a football
- Identify the basic rules when engaging in football or football related activities.
- Identify basic football terminology
- Identify the general roles of offense and defense when engaging in football or football related activities.

Suggested Tasks and Activities:

- 40 yard dash relay race
- Snap, catch, and pass games for throwing and catching
- Target practice

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Essential Questions:

- What are the basic steps when throwing a football? (e.g. opposite hand/opposite foot, fingers placed b/w laces)
- What is the proper way to catch a football? (e.g. hands up ready upon release in front of face/center of chest)

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Grading Rubric

Tech Integration (Some examples):

 Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music Content Area: Physical Education Grade Level : Sixth
Unit Title: FIELD GAMES [SOCCER]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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- ICT Literacy
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 - o Productivity and Accountability
 - Manage Projects
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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: FIELD GAMES [SOCCER] Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding: Essential Questions: Students will gain a general understanding of various components needed when • What are the basic components to dribbling a soccer ball? engaging in Soccer and Soccer related activities. (e.g. use instep for dribbling and kicking, eyes up) Students will continue to develop ball handling skills including (but not limited What are the basic steps necessary when kicking a soccer to) dribbling, passing, and shooting. ball? (e.g. stepping w/non dominant foot to prepare for kick, Students will demonstrate good sportsmanship and teamwork when engaging in kicking with instep of dominant foot) What part of the body is never allowed to be used when game play. • Students will engage in a safe, conducive learning environment. engaging in soccer or soccer related activities? (e.g. hands) Knowledge and Skills: Demonstration of Learning: Self-Assessment Explain and demonstrate how to dribble a soccer ball Explain and demonstrate how to properly trap the soccer ball Teacher Assessment (visual) Explain and demonstrate the components of kicking and passing the soccer ball Teacher Assessment (written) **Teacher Observation of Participation** Identify the basic rules when engaging in soccer or soccer related activities Identify basic soccer terminology Peer Assessment Identify the general roles of offense and defense when engaging in soccer or **Grading Rubric** soccer related activities Suggested Tasks and Activities: Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Dribbling and Passing Relay Races

- Target Practice for dribbling, passing, and shooting
- "Monkey in the Middle" for passing

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Sixth

Unit Title: INVASION GAMES [BASKETBALL]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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 Apply Technology Effectively
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 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum- 2014-2015 Unit Title: INVASION GAMES [BASKETBALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. Cumulative Progress Indicators: 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance). 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance. 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences. **2.6.6.A.2:** Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. **2.5.6.B.1:** Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. **2.5.6.C.1:** Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.

• 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.		
Enduring Understanding:		Essential Questions:
•	Students will gain a general understanding of various components needed when engaging in Basketball and Basketball related activities. Students will continue to develop ball handling skills including (but not limited	 What are the basic components to dribbling a basketball? (e.g. use fingertips, knees bent, eyes up) What are the 3 main types of passes necessary for engaging in basketball
•	to) dribbling, passing, and shooting. Students will demonstrate good sportsmanship and teamwork when engaging in game play. Students will engage in a safe, conducive learning environment.	 or basketball related activities? (e.g. bounce, chest, overhead) What is the proper placement of the hands on the basketball when shooting? (e.g. dominant hand under ball, non-dominant hand "guide hand" alongside, use fingertips)
Knowle	dge and Skills:	Demonstration of Learning:
•	Explain and demonstrate how to dribble a basketball	Self-Assessment
•	Explain and demonstrate how to properly prepare to catch the basketball when passing.	Teacher Assessment (visual)Teacher Assessment (written)
•	Explain and demonstrate the components of a bounce pass, chest pass, and overhead pass.	 Teacher Observation of Participation Peer Assessment
•	Identify the basic rules when engaging in basketball or basketball related activities.	Grading Rubric
•	Identify basic basketball terminology	
•	Identify the general roles of offense and defense when engaging in basketball or basketball related activities	
Suggested Tasks and Activities:		Tech Integration (Some examples):
•	Dribbling Relay Races	 Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music
•	"Around the World" Shooting Game	
1	//:	

"H.O.R.S.E" Shooting Game

"Steal the Bacon" basketball game

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Sixth

Unit Title: PADDLE GAMES [PING PONG]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.6.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.

CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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 - Use and Manage Information

- ICT Literacy
- **Apply Technology Effectively**
- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
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 - Manage Projects
 - Produce Results
 - o Leadership and Responsibility
 - Guide and Lead Others
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Unit Title: PADDLE GAMES [PING PONG]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- **2.5.6.B.2:** Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding:

- Students will gain a general understanding of various components needed when engaging in Ping Pong and Ping Pong related activities.
- Students will develop ball/paddle handling skills including (but not limited to) serving, forehand, backhand, smash.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how to serve a ping pong ball
- Explain and demonstrate the areas of the table for serving and hitting
- Explain and demonstrate different types of errors which may award an opponent during game play.
- Identify the basic rules when engaging in ping pong or ping pong related activities.
- Identify basic ping pong terminology

Suggested Tasks and Activities:

- Ping Pong Relay Races for adapting to ping pong/paddle usage
- Target Practice for smashing and serving on table
- "King of the Mountain" tournament play

Essential Questions:

- What are the basic components when hitting, serving, striking ping pong ball?
- What are the ways to hit a ping pong ball during game play?
- What equipment is needed in order to engage in ping pong?
- Is ping pong/table tennis a sport?
- How many people at one time can engage in one game of ping pong?

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Grading Rubric

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Sixth

Unit Title: PADDLE GAMES [PICKLEBALL]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.6.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- ICT Literacy
 Apply Technology Effectively
- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - o Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: PADDLE GAMES [PICKLEBALL]

Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

<u>Cumulative Progress Indicators:</u> **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.

- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding:

- Students will gain a general understanding of various components needed when engaging in Pickleball.
- Students will develop ball/paddle handling skills including (but not limited to) serving, forehand, backhand.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Explain and demonstrate how hit ball when Pickleball
- Explain and demonstrate the components of handling the ball with the paddle when engaging in Pickleball
- Identify the basic rules when engaging in Pickleball
- Identify similarities and differences b/w games similar to that of Pickleball
- Identify basic Pickleball terminology
- Identify the general roles of offense and defense when engaging in Pickleball

Suggested Tasks and Activities:

- 1 vs. 1; 3 vs. 3; 5 vs. 5
- "Air Only" volley (no ground hits)
- Rotation/Interval Game Play
- "King of the Mountain" tournament play

Essential Questions:

- What are the basic components when hitting, serving, striking with paddle during Pickleball?
- What are the ways to hit the ball during Pickleball game play?
- What equipment is needed in order to engage in Pickleball?
- How many people at one time can engage in one game of Pickleball?
- What other sports/games are similar to that of Pickleball (e.g. Ping Pong, Tennis)

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Grading Rubric

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Sixth

Unit Title: NET GAMES [VOLLEYBALL]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.6.1.a Come to discussions prepared, having read or studied required material; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- ICT Literacy
 Apply Technology Effectively
- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: NET GAMES [VOLLEYBALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. **Cumulative Progress Indicators:** 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance). 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance. 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences. 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior. 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed when • What are the 2 basic serves called and how does one perform engaging in Volleyball and Volleyball related activities. each serve? (e.g. floater, topspin) What is the correct way to "set" and "pass" the volleyball? Students will develop skills including (but not limited to) serving, setting, blocking, attacking. What is the difference b/w setting and passing? Students will demonstrate good sportsmanship and teamwork when engaging in What parts of the arm(s) and hand(s) should be used for best game play. results when serving, passing, or setting the volleyball? • Students will engage in a safe, conducive learning environment. Knowledge and Skills: Demonstration of Learning: Define the 2 basic serves Self-Assessment Define setting verses passing Teacher Assessment (visual) Demonstrate hitting volleyball by using forearms and fingertips for setting, Teacher Assessment (written) bumping, passing, etc. **Teacher Observation of Participation** Identify the basic rules when engaging in volleyball or volleyball related Peer Assessment activities. **Grading Rubric** Identify basic volleyball terminology Identify the general roles of offense and defense when engaging in volleyball or

Suggested Tasks and Activities:

volleyball related activities

- Partner volleying, setting, bumping, serving activities
- Balloon ball (practicing skills using balloons)
- Parachute Volleyball

<u>Tech Integration (Some examples):</u>

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Content Area: Physical Education Grade Level : Sixth

Unit Title: BASE TYPE GAMES [WHIFFLE BALL]

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
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 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- ICT Literacy
 Apply Technology Effectively
- Life and Career Skills
 - Flexibility and Adaptability
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 - Be Flexible
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 - Work Independently
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 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: BASE TYPE GAMES [WHIFFLE BALL] Time Frame: APPROXIMATELY 4 WEEKS Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. **Cumulative Progress Indicators:** 2.5.6.A.2: Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments. 2.5.6.A.3: Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance. 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences. 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness. 2.6.6.A.3: Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program. 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities. 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement. 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior. • 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety. **Enduring Understanding: Essential Questions:** Students will gain a general understanding of various components needed when • What are the major differences b/w whiffle Ball, Baseball, and engaging in Whiffle Ball and Whiffle Ball related activities. Softball? Students will develop skills including (but not limited to) pitching, throwing, What are some similarities b/w whiffle Ball, Baseball, and Softball? catching, hitting. What does the material of the ball and bat consist of in whiffle Ball Students will demonstrate good sportsmanship and teamwork when engaging in versus Baseball/Softball? game play. Why was the game of whiffle Ball incorporated into PE classes? • Students will engage in a safe, conducive learning environment. Knowledge and Skills: Demonstration of Learning: Differentiate b/w whiffle Ball, Baseball, and Softball Self-Assessment Address similarities b/w whiffle Ball, Baseball, and Softball Teacher Assessment (visual) Demonstrate skills such as pitching, hitting, running Teacher Assessment (written) Identify the basic rules when engaging in whiffle ball or whiffle ball related Teacher Observation of Participation activities Peer Assessment Identify basic whiffle ball terminology **Grading Rubric** Identify the general roles of offense and defense when engaging in whiffle ball or whiffle ball related activities Tech Integration (Some examples): Suggested Tasks and Activities:

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Target practice

Small group game play
T-Ball (practice swinging)
Throwing and catching activities

Content Area: Physical Education Grade Level : Sixth

Unit Title: DANCE

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.6.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.6.1.b Follow rules for collegial discussions, set specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.6.1.c Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.
- CCSS.ELA-Literacy.SL.6.1.d Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.
- CCSS.ELA-Literacy.SL.6.2 Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

- ICT Literacy
 Apply Technology Effectively
- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: DANCE Time Frame: APPROXIMATELY 4 WEEKS

Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

Cumulative Progress Indicators:

- **2.5.6.A.2:** Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
- **2.5.6.A.3:** Create and demonstrate planned movement sequences, individually and with others, based on tempo, beat, rhythm, and music (creative, cultural, social, and fitness dance).
- 2.5.6.A.4: Use self-evaluation and external feedback to detect and correct errors in one's movement performance.
- 2.6.6.A.1: Analyze the social, emotional, and health benefits of selected physical experiences.
- 2.6.6.A.2: Determine to what extent various activities improve skill-related fitness versus health-related fitness.
- **2.6.6.A.3:** Develop and implement a fitness plan based on the assessment of one's personal fitness level, and monitor health/fitness indicators before, during, and after the program.
- 2.5.6.B.1: Demonstrate the use of offensive, defensive, and cooperative strategies in individual, dual, and team activities.
- 2.5.6.B.2: Compare and contrast strategies used to impact individual and team effectiveness and make modifications for improvement.
- 2.5.6.C.1: Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
- 2.5.6.C.2: Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.

Enduring Understanding:

- Students will gain a general understanding of various components needed when engaging in Dance activities.
- Students will continue to develop skills including (but not limited to) rhythm, flow, tempo, beat.
- Students will demonstrate good sportsmanship and teamwork when engaging in game play.
- Students will engage in a safe, conducive learning environment.

Knowledge and Skills:

- Identify varying cultures who use dance as part of traditions and cultural activities.
- Identify various forms of dance which are current in American society.
- Identify music genres when performing dance routines, choreography, etc.
- Identify sports which use similar dance components.
- Identify basic dance terminology

Suggested Tasks and Activities:

- Creating 1-2minute choreographed routine (individually or with partners/groups)
- Demonstrating a dance skill as part of warm-up
- "America's Best Dance Crew" or "So You Think You Can Dance" type class competition

Essential Questions:

- What cultures incorporate Dance as a part of traditions and/or activities?
- What forms of Dance currently exist in American society?
- What types of music genres maybe used when performing Dance routine or when engaging in Dance related activities?
- What sports or activities utilize Dance type skills within their daily practice? (e.g. gymnastics, rhythmic gymnastics, etc.)

Demonstration of Learning:

- Self-Assessment
- Teacher Assessment (visual)
- Teacher Assessment (written)
- Teacher Observation of Participation
- Peer Assessment
- Gading Rubric

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps, iPad Music

Resources: PE CENTRAL; NJAPHERD; MAYOCLINIC.ORG; WEBMD.ORG; LIVESTRONG.ORG

Physical Education Curriculum- 2014-2015

Pacing Guide

Content Area: Physical Education

Grade Level: Seventh

Unit Title: Invasion Games/ Basketball	Three Weeks
Unit Title: Field Games/ Football/ Flag Football	Three Weeks
Unit Title: Field Games/ Floor Hockey	Three Weeks
Unit Title: Field Games/ Lacrosse	Three Weeks
Unit Title: Physical Fitness	Three Weeks
Unit Title: Paddle Games/ Pickleball	Three Weeks
Unit Title: Net Games/ Volleyball	Three Weeks
Unit Title: Paddle Games/ Ping - Pong	Three Weeks
Unit Title: Mass Games	Three Weeks
Unit Title: Target Games/ Archery	Three Weeks

Content Area: Physical Education Grade Level : Seventh
Unit Title: Invasion Games: Basketball

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.7.1.a Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.7.1.b Follow rules for collegial discussions, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.7.1.c Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.
- CCSS.ELA-Literacy.SL.7.1.d Acknowledge new information expressed by others and, when warranted, modify their own views.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - Critical Thinking and Problem Solving
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ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
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 - o Productivity and Accountability
 - Manage Projects
 - Produce Results
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 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Invasion Games: Basketball Time Frame: 3 weeks

<u>Standard(s):</u> 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle.

<u>Cumulative Progress Indicators:</u>

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8.C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance, and health status.
- 2.6.8.A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:
 Basketball can be a lifetime activity. 	What skills are necessary to be successful in
 Playing basketball can be an effective way to 	Basketball?
Increase cardiovascular endurance.	 Why are teamwork and communication important in Basketball?
	 What fitness components are necessary to be
	Successful in basketball?
Knowledge and Skills:	<u>Demonstration of Learning:</u>
 What skills are necessary to be successful in 	Summative Assessment
Basketball?	Self-assessment
 Why are teamwork and communication important in 	Teacher assessment- visual
Basketball?	Teacher assessment- written
 What fitness components are necessary to be 	Teacher observation of participation
Successful in basketball?	Peer assessment
Suggested Tasks and Activities:	<u>Tech Integration (Some examples):</u>
 Varied Basketball game play (1vs1); (3vs3),(5vs5) 	 Smart Board, Online Videos/Tutorials, iPad Apps.
 Relay drills involving ball passing, dribbling, shooting 	
 Games: around the world, horse 	

Content Area: Physical Education Grade Level : Seventh

Unit Title: VIOLENCE PREVENTION- INTENTIONAL INJURIES verses UNINTENTIONAL INJURIES

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-Literacy.SL.7.1.a Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.7.1.b Follow rules for collegial discussions, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.7.1.c Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.
- CCSS.ELA-Literacy.SL.7.1.d Acknowledge new information expressed by others and, when warranted, modify their own views.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Football/Flag Football Time Frame: 3 weeks Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status. 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. **Essential Questions: Enduring Understanding:** Body awareness and coordination are necessary What components of fitness does flag football contain? How does teamwork and communication effect game Components for a well-grounded individual. Teamwork and communication are essential to ensure play in flag-football? How does flag-football increase the fitness level of each The best possible results during game play. Comprehension of how critical aerobic training is to the total well-being of an individual. person? Demonstration of Learning: Knowledge and Skills: Dynamic warm-up/flexibility exercises. **Summative Assessment** Self-assessment Proper throwing/ catching technique. Teacher assessment- visual Concepts on route running (how-to). Basic rules and strategies of the game of football. Teacher assessment- written Learn offensive/defensive principles. Teacher observation of participation Learn and perform passing/catching drills. Peer assessment Learn and perform evasion techniques. **Grading rubric** Learn and perform flag pulling techniques. Learn and perform different games (2 v2, 3v3, etc.). Tech Integration (Some examples): Suggested Tasks and Activities: Defensive skills / Offensive skills • Smart Board, Online Videos/Tutorials, iPad Apps. Flag pulling, Evasion tactics, Small game plays (2vs2, 3vs3)

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

Content Area: Physical Education Grade Level : Seventh
Unit Title: Invasion Games Floor Hockey

Interdisciplinary Connections:

English Language Arts Connections:

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ICT Literacy
 Apply Technology Effectively

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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Invasion Games Floor Hockey Time Frame: 2 weeks

Standard(s):

Cumulative Progress Indicators:

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level,
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:
 Body awareness and coordination are necessary 	 What components of fitness does floor hockey contain?
Components for a well-grounded individual.	How does teamwork and communication effect game play in floor
Teamwork and communication are essential to ensure	hockey?
 The best possible results during game play. 	 How does floor hockey increase the fitness level of each person?
Knowledge and Skills:	Demonstration of Learning:
Dynamic warm-up/flexibility exercises.	Summative Assessment
 Proper passing/ shooting technique. 	• Self-assessment
 Basic rules and strategies of the game of floor hockey. 	Teacher assessment- visual
 Learn offensive/defensive principles. 	Teacher assessment- written
 Learn and perform passing/receiving drills. 	Peer assessment
 Learn and perform different games (2 v2, 3v3, etc.). 	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Lead passes: Passes in front of teammate.	 Smart Board, Online Videos/Tutorials, iPad Apps.
 Collects with control: Stops the ball first, gains control and then makes passes or 	
dribbles.	
 Moves with control: Moves the ball using alternate sides of the floor hockey stick. 	
Good shooting technique: Stick back and never above the knees, swing, and follow-	
through.	
Partner passing (10-15 feet apart)	
Game play	

Content Area: Physical Education Grade Level : Seventh

Unit Title: Invasion Games Lacrosse

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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21st Century Skills:

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ICT Literacy
 Apply Technology Effectively

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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Lacrosse Time Frame: 3 weeks Standard(s): **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status. 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. 2.6.8. A.2- Use health data to develop and implement a personal fitness plan and evaluate its effectiveness. 2.6.8. A.3- Analyze how medical and technological advances impact personal fitness. 2.6.8. A.4- Determine ways to achieve a healthy body composition through healthy eating, physical activity, and other lifestyle behaviors. 2.6.8.A.5- Use the primary principles of training (FITT) for the purposes of modifying personal levels of fitness. **Enduring Understanding: Essential Questions:** Body awareness, flexibility and coordination are Necessary components for a well-grounded What components of fitness does lacrosse encompass? individual. How does engaging in this activity increase the fitness level of The movement aspects of running, catching and throwing are skills provided for in this activity the individuals? which increase heart rate, muscle tone, improve coordination and flexibility, allowing for Why are lifetime skills/activities important? overall health improvement and growth.

To continue in activities that provide for fitness and exercise throughout childhood and continuing throughout adulthood. This is a key component for the individual's continued success in fitness levels and health.

Knowledge and Skills:

- Dynamic warm-up/flexibility exercises.
- Proper passing/ shooting technique.
- Learn offensive/defensive principles.
- Learn and perform passing/receiving drills.
- Learn and perform evasion techniques.
- Learn and perform different games (2 v2, 3v3, etc.).
- Learn and perform tournament game play.

Demonstration of Learning: Summative Assessment

- Self-assessment
- Teacher assessment- visual
- Teacher assessment- written
- Teacher observation of participation
- Peer assessment
- Grading rubric

Suggested Tasks and Activities:

- Lead passes: Passes in front of teammate.
- Collects with control: Stops the ball first, gains control and then makes passes or dribbles.
- Moves with control: Partner passing (10-15 feet apart)

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps.

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

Content Area: Physical Education Grade Level : Seventh

Unit Title: Physical Fitness

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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21st Century Themes:

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- Health Literacy

21st Century Skills:

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 - Creativity and Innovation
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ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
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 - Productivity and Accountability
 - Manage Projects
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 - Leadership and Responsibility
 - Guide and Lead Others
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Unit Title: Physical Fitness Time Frame: 3 weeks

Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1, 2.6.8.A.2, 2.6.8.A.3, 2.6.8.A.4, 2.6.8.A.5

Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.
- 2.6.8. A.2- Use health data to develop and implement a personal fitness plan and evaluate its effectiveness.
- 2.6.8. A.3- Analyze how medical and technological advances impact personal fitness.
- 2.6.8. A.4- Determine ways to achieve a healthy body composition through healthy eating, physical activity, and other lifestyle behaviors.
- 2.6.8.A.5- Use the primary principles of training (FITT) for the purposes of modifying personal levels of fitness.

Enduring Understanding:

- Body awareness, flexibility and coordination are necessary components for a well-grounded individual.
- The growth components of muscular strength, endurance, flexibility,
- Exercise throughout childhood and continuing throughout adulthood. This is a key component for the individual's continued success in fitness levels and health.

Knowledge and Skills:

- Demonstrate an understanding of the components of cardiovascular fitness.
- Demonstrate an understanding of the components of muscular strength.
- Demonstrate an understanding of the components of muscular endurance.
- Demonstrate an understanding of the components of flexibility.
- Demonstrate an understanding of the components of core body strength.
- Demonstrate an understanding of how proper nutrition, proper health habits affect overall
- Demonstrate an understanding of proper safety measures associated with fitness training.
- Demonstrate an understanding of proper warm up and cool down techniques and procedures.

Essential Questions:

- What are the components of fitness?
- How does engaging fitness increase ones energy level?
- Why is fitness an important long lifetime skill?

Demonstration of Learning:

- Student Rubric
- Self-Evaluation
- Pulse Rate Monitors
- Teacher Observation
- Written tests
- Performance Charts
- Performance tests
- Skill test

Physical Education Curriculum- 2014-2015 Tech Integration (Some examples): Suggested Tasks and Activities: • Smart Board, Online Videos/Tutorials, iPad Apps. **CARDIOVASCULAR FITNESS ACTIVITIES:** Lecture and Demonstration Warm up **Circuit Training** Jump Rope Training Interval Training **Cross Country Running** Walking for fitness Heart Rate training with pulse monitors Target Heart Rates as they apply to warm up, basic aerobic, threshold training, Max VO2, Lactic Acid tolerance, and power and speed. Commercial aerobic activities (Tae-Bo, Power 90, etc.) Weight Training Plyometric Speed and agility training Fitness games Dance MUSCULAR STRENTH ACTIVITIES Warm up and cool down Stretching Weight Lifting Stretch cords Kettle bells Physio balls Balance pads Core body activities Body weight activities Circuit training

• Dance Resources: NJ Dept. of Education; PE CENTRAL; NASPE

FLEXIBILITY ACTIVITES

Partner stretching Medicine Balls Balance Pads Content Area: Physical Education Grade Level : Seventh

Unit Title: Pickle ball

Interdisciplinary Connections:

English Language Arts Connections:

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Unit Title: Pickle ball Time Frame: 3 weeks

<u>Standard(s):</u> 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of <u>movement skills</u> from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.

King of the Court Challenge in teams of 2-4 students 2-4 players per side game play

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:		
 Understanding how critical aerobic exercise is to the overall health of an individual 	What components of fitness does pickle ball		
Body awareness and coordination are necessary components of a well-grounded individual	Encompass?		
 Cooperation with in a team/group is necessary for success in all areas 	 How does pickle ball increase the fitness level of each individual? 		
	 How does working with a partner help improve cooperation skills? 		
Knowledge and Skills:	Demonstration of Learning:		
Students will know and be able to:	Summative Assessment		
 Demonstrate an understanding of movement concepts and the use of motor skills. 	Self-assessment		
Demonstrate the ability to use effective interpersonal skills.	Teacher assessment- visual		
Develop the understanding that challenge, enjoyment, creativity, and self/social	Teacher assessment- written		
expressions are important, life-enhancing experiences that are found in creative activities.	Teacher observation of participation		
Demonstrate an understanding and respect for themselves, each other, equipment, and	Peer assessment		
the rules of the game.	Grading rubric		
Demonstrate a basic knowledge of safety while using equipment on the court.			
Demonstrate the basic skills of Pickle ball.			
Demonstrate basic knowledge of rules of the game.			
Suggested Tasks and Activities:	Tech Integration (Some examples):		
Cardio Warm up and Flexibility	 Smart Board, Online Videos/Tutorials, iPad Apps. 		
Teacher lecture and demonstration of the serve, lob, smash, drive, drive shop			
Skill drills and practice 1 on 1 pickleballl game using hands only			
Teacher lecture and demonstration of rules			
1			

Content Area: Physical Education Grade Level : Seventh

Unit Title: VOLLYBALL

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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ICT LiteracyApply Technology Effectively

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 - Be Responsible to Others

Unit Title: VOLLYBALL Time Frame: 2 weeks

<u>Standard(s):</u> 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of <u>movement skills</u> from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:
 Volleyball can be a lifelong activity. 	 What skills are necessary to be successful in Volleyball?
 Volleyball is becoming very popular on a global Basis. 	 Why are teamwork and communication important in volleyball?
 800 million people play volleyball at least once a week. 	 What fitness components are necessary to be Successful in volleyball?
Knowledge and Skills:	Demonstration of Learning:
Develop the skill of passing a volleyball	Summative Assessment
Develop the skill of setting a volleyball	• Self-assessment
Develop the skill of serving a volleyball	Teacher assessment- visual
 Learn the positions on the court and the rotation of players to serve 	Teacher assessment- written
Demonstrate good sportsmanship	Teacher observation of participation
Understand the importance of using teamwork	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Cardio Warm up and Flexibility	 Smart Board, Online Videos/Tutorials, iPad Apps.
Teacher lecture and demonstration of the serve	
Teacher lecture and demonstrates	
Serving, Passing, Setting	
Rules, positions, and rotations	
Games and tournament play	

Content Area: Physical Education Grade Level : Seventh

Unit Title: Paddle Games PING PONG

Interdisciplinary Connections:

English Language Arts Connections:

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- CCSS.ELA-Literacy.SL.7.1.a Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-Literacy.SL.7.1.b Follow rules for collegial discussions, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.7.1.c Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.
- CCSS.ELA-Literacy.SL.7.1.d Acknowledge new information expressed by others and, when warranted, modify their own views.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT LiteracyApply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Paddle Games PING PONG

Time Frame: 2 weeks

<u>Standard(s):</u> 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status.

• 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

• 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotic	onal benefits of regular physical activity.
Enduring Understanding:	Essential Questions:
Ping Pong is a international sport	 What skills are necessary to be successful in Ping Pong?
 This was also called Table Tennis 	 Why is being focused, and patience important in Ping Pong?
 Originated in 19th century 	 What fitness components are necessary to be Successful in Ping
	Pong
Knowledge and Skills:	Demonstration of Learning:
Demonstrate a basic knowledge of safety while using equipment	Summative Assessment
Demonstrate the basic skills of ping pong	 Self-assessment
Demonstrate the basic knowledge of rules of the game	 Teacher assessment- visual
Cardio Warm up and Flexibility	 Teacher assessment- written
' '	 Teacher observation of participation
Suggested Tasks and Activities:	Tech Integration (Some examples):
 1 on 1 tennis ball game using hands only 	 Smart Board, Online Videos/Tutorials, iPad Apps.
 Teacher lecture and demonstration of rules 	
 King of the Court Challenge in teams of 2-4 students 	
 2-4 players per side game play 	
Tournament game play	
Resources: NJ Dept. of Education; PE CENTRAL; NASPE	

Content Area: Physical Education Grade Level : Seventh

Unit Title: MASS GAMES

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.7.1.b Follow rules for collegial discussions, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-Literacy.SL.7.1.c Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.
- CCSS.ELA-Literacy.SL.7.1.d Acknowledge new information expressed by others and, when warranted, modify their own views.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: MASS GAMES Time Frame: 2 weeks

Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1

Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:	
 Provide leadership in the expansion of adventure games. 	What skills are necessary to be successful in	
 Importance of Reading and following directions to accomplish a task. 	Ping	
	Why is being focused and patience important while working in group	
	sessions?	
	What components and skills are needed to accomplish a goal with teammate	
	or group?	
Knowledge and Skills:	Demonstration of Learning:	
 Physically challenge them-selves in a safe environment. 	Summative Assessment	
 Apply their own strengths and weaknesses appropriately. 	Self-assessment	
 Respect others strengths and weaknesses. 	Teacher assessment- visual	
 Rely on the group to support positive risk taking. 	Teacher assessment- written	
 Identify how fatigue can lead to injury. 	Teacher observation of participation	
 Apply correct technique to create a cooperative and safe environment. 	Peer assessment	
Work cooperatively and productively in a group to accomplish common	Grading rubric	
goal.		
Suggested Tasks and Activities:	Tech Integration (Some examples):	
Cardio Warm-up and Flexibility	 Smart Board, Online Videos/Tutorials, iPad Apps. 	
Teacher lecture and demonstration of skills and rules		
Teacher lecture and demonstration of rules		
Tournament play		
Resources: NJ Dept. of Education; PE CENTRAL; NASPE		

Content Area: Physical Education Grade Level : Seventh
Unit Title: Paddle Games PING PONG

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-Literacy.SL.7.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-Literacy.SL.7.1.c Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.
- CCSS.ELA-Literacy.SL.7.1.d Acknowledge new information expressed by others and, when warranted, modify their own views.

21st Century Themes:

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- Health Literacy

21st Century Skills:

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 - Creativity and Innovation
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 - Use and Manage Information

ICT LiteracyApply Technology Effectively

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Physical Education Curriculum - 2014-2015 Unit Title: Archery Time Frame: 2 weeks Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status. • 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. **Enduring Understanding: Essential Questions:**

 Balance and coordination are key components to any physical activity and allow the body's senses to work Together towards a common goal. Fine motor skills are just as important as gross motor Skills and allow us to do many daily activities. Fine motor skill development can unlock a great deal of the Body's overall fitness potential. Archery can be considered a lifelong activity that people of any fitness level can be successful at with practice. 	 How do balance and coordination affect the Shooter's accuracy? How will improving my fine motor skills improve my fitness level? Why is archery important?
Knowledge and Skills:	<u>Demonstration of Learning:</u>
Learn proper safety precautions when using archery equipment	Summative Assessment
 Learn proper archery terminology (bow, arrow, fletching, knock) 	Self-assessment
Learn and practice proper lower and upper body position	Teacher assessment- visual
Learn and practice proper knocking technique	Teacher assessment- written
Learn and practice proper firing technique	Teacher observation of participation
Learn and practice proper scoring guidelines	Peer assessment
Learn and practice making shot adjustments	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Participating in accuracy competition	 Smart Board, Online Videos/Tutorials, iPad Apps.
Participating in tournament competition	
Evidence of small group game play, large group and tournament play	

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

Pacing Guide

Content Area: Physical Education

Grade Level: Eighth

Unit Title: Invasion Games/ Basketball	Three Weeks
Unit Title: Field Games/ Football/ Flag Football	Three Weeks
Unit Title: Field Games/ Floor Hockey	Three Weeks
Unit Title: Field Games/ Lacrosse	Three Weeks
Unit Title: Physical Fitness	Three Weeks
Unit Title: Net Games/ Volleyball	Three Weeks
Unit Title: Mass Games	Two Weeks
Unit Title: Target Games/ Archery	Two Weeks
Unit Title: Ultimate Frisbee	Two Weeks
Unit Title: Golf	Two Weeks
Unit Title: Softball	Two Weeks

Content Area: Physical Education Grade Level : Eighth
Unit Title: Invasion Games: Basketball

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-LITERACY.SL.8.1.A Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-LITERACY.SL.8.1.B Follow rules for collegial discussions and decision-making, track progress toward specific goals and deadlines, and define
 individual roles as needed.
- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

<u>Unit Title:</u> Invasion Games: Basketball

<u>Standard(s):</u> 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle. <u>Cumulative Progress Indicators:</u>

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8.C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance, and health status.
- 2.6.8.A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

2.0.8.A.1. Sulfillianze the short- and long-term physical, social, an	d emotional benefits of regular physical activity.
Enduring Understanding:	Essential Questions:
Basketball can be a lifetime activity.	 What skills are necessary to be successful in
 Playing basketball can be an effective way to 	Basketball?
Increase cardiovascular endurance.	 Why are teamwork and communication important in Basketball?
	What fitness components are necessary to be
	Successful in basketball?
Knowledge and Skills:	Demonstration of Learning:
What skills are necessary to be successful in	Summative Assessment
Basketball?	Self-assessment
Why are teamwork and communication important in	Teacher assessment- visual
Basketball?	Teacher assessment- written
What fitness components are necessary to be	Teacher observation of participation
Successful in basketball?	Peer assessment
Suggested Tasks and Activities:	<u>Tech Integration (Some examples):</u>
 Varied Basketball game play (1vs1); (3vs3),(5vs5) 	 Smart Board, Online Videos/Tutorials, iPad Apps.
 Relay drills involving ball passing, dribbling, shooting 	
Games: around the world, horse	
Resources: NJ Dept. of Education; PE CENTRAL;	

Unit Title: VIOLENCE PREVENTION- INTENTIONAL INJURIES verses UNINTENTIONAL INJURIES

Interdisciplinary Connections:

English Language Arts Connections:

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21st Century Themes:

- Global Awareness
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21st Century Skills:

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 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Football/Flag Football Time Frame: 3 weeks Standard(s): 2.5 Motor Skill Development All students will utilize safe, efficient, and effective movement to develop and maintain a healthy, active lifestyle **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status. • 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. **Enduring Understanding: Essential Questions:** Body awareness and coordination are necessary • What components of fitness does flag football contain? Components for a well-grounded individual. • How does teamwork and communication effect game Teamwork and communication are essential to ensure play in flag-football? How does flag-football increase the fitness level of each The best possible results during game play. Comprehension of how critical aerobic training is to the total well-being of an individual. person? Knowledge and Skills: Demonstration of Learning: Dynamic warm-up/flexibility exercises. Summative Assessment Proper throwing/ catching technique. Self-assessment Teacher assessment- visual Concepts on route running (how-to). Basic rules and strategies of the game of football. Teacher assessment- written Learn offensive/defensive principles. Teacher observation of participation Learn and perform passing/catching drills. Peer assessment **Grading rubric** Learn and perform evasion techniques. Learn and perform flag pulling techniques. Learn and perform different games (2 v2, 3v3, etc.). Suggested Tasks and Activities: Tech Integration (Some examples): Defensive skills / Offensive skills Smart Board, Online Videos/Tutorials, iPad Apps. Flag pulling, Evasion tactics, Small game plays (2vs2, 3vs3)

Content Area: Physical Education Grade Level : Eighth
Unit Title: Invasion Games Floor Hockey

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Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
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21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

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ICT LiteracyApply Technology Effectively

- Life and Career Skills
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 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Invasion Games Floor Hockey Time Frame: 2 weeks

Standard(s):

Cumulative Progress Indicators:

Partner passing (10-15 feet apart)

Game play

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level,
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

• 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional ber	nefits of regular physical activity.
Enduring Understanding:	Essential Questions:
Body awareness and coordination are necessary	 What components of fitness does floor hockey contain?
Components for a well-grounded individual.	 How does teamwork and communication effect game play in floor
Teamwork and communication are essential to ensure	hockey?
The best possible results during game play.	 How does floor hockey increase the fitness level of each person?
Knowledge and Skills:	Demonstration of Learning:
Dynamic warm-up/flexibility exercises.	Summative Assessment
Proper passing/ shooting technique.	• Self-assessment
Basic rules and strategies of the game of floor hockey.	Teacher assessment- visual
Learn offensive/defensive principles.	Teacher assessment- written
Learn and perform passing/receiving drills.	Peer assessment
 Learn and perform different games (2 v2, 3v3, etc.). 	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Lead passes: Passes in front of teammate.	 Smart Board, Online Videos/Tutorials, iPad Apps.
Collects with control: Stops the ball first, gains control and then makes passes or	
dribbles.	
Moves with control: Moves the ball using alternate sides of the floor hockey stick.	
Good shooting technique: Stick back and never above the knees, swing, and follow-	
through.	

Unit Title: Invasion Games Lacrosse

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-LITERACY.SL.8.1.A Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-LITERACY.SL.8.1.B Follow rules for collegial discussions and decision-making, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Modifications for Various Learners: ESL, IEPs, 504s, Gifted and Talented: Visual Supports, Hands-On Activities, Rephrasing, Clarification of Directions, Student Redirection, Choice of Activities, Multi-Leveled Questions, Extra Time, Technology Use

Physical Education Curriculum - 2014-2015 Unit Title: Lacrosse Time Frame: 3 weeks Standard(s): **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status. 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. 2.6.8. A.2- Use health data to develop and implement a personal fitness plan and evaluate its effectiveness. 2.6.8. A.3- Analyze how medical and technological advances impact personal fitness. 2.6.8. A.4- Determine ways to achieve a healthy body composition through healthy eating, physical activity, and other lifestyle behaviors. 2.6.8.A.5- Use the primary principles of training (FITT) for the purposes of modifying personal levels of fitness. **Enduring Understanding: Essential Questions:** Body awareness, flexibility and coordination are Necessary components for a well-grounded What components of fitness does lacrosse encompass? individual. How does engaging in this activity increase the fitness level of The movement aspects of running, catching and throwing are skills provided for in this activity the individuals?

- The movement aspects of running, catching and throwing are skills provided for in this activity
 which increase heart rate, muscle tone, improve coordination and flexibility, allowing for
 overall health improvement and growth.
- To continue in activities that provide for fitness and exercise throughout childhood and continuing throughout adulthood. This is a key component for the individual's continued success in fitness levels and health.
- Why are lifetime skills/activities important?

Knowledge and Skills:

- Dynamic warm-up/flexibility exercises.
- Proper passing/ shooting technique.
- Learn offensive/defensive principles.
- Learn and perform passing/receiving drills.
- Learn and perform evasion techniques.
- Learn and perform different games (2 v2, 3v3, etc.).
- Learn and perform tournament game play.

Demonstration of Learning:

Summative Assessment

- Self-assessment
- Teacher assessment- visual
- Teacher assessment- written
- Teacher observation of participation
- Peer assessment
- Grading rubric

Suggested Tasks and Activities:

- Lead passes: Passes in front of teammate.
- Collects with control: Stops the ball first, gains control and then makes passes or dribbles.
- Moves with control: Partner passing (10-15 feet apart)

Tech Integration (Some examples):

Smart Board, Online Videos/Tutorials, iPad Apps.

Unit Title: Physical Fitness

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-LITERACY.SL.8.1.A Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-LITERACY.SL.8.1.B Follow rules for collegial discussions and decision-making, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - o Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: Physical Fitness Time Frame: 3 weeks

Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1, 2.6.8.A.2, 2.6.8.A.3, 2.6.8.A.4, 2.6.8.A.5

Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.
- 2.6.8. A.2- Use health data to develop and implement a personal fitness plan and evaluate its effectiveness.
- 2.6.8. A.3- Analyze how medical and technological advances impact personal fitness.
- 2.6.8. A.4- Determine ways to achieve a healthy body composition through healthy eating, physical activity, and other lifestyle behaviors.
- 2.6.8.A.5- Use the primary principles of training (FITT) for the purposes of modifying personal levels of fitness.

Enduring Understanding:

- Body awareness, flexibility and coordination are necessary components for a well-grounded individual.
- The growth components of muscular strength, endurance, flexibility,
- Exercise throughout childhood and continuing throughout adulthood. This is a key component for the individual's continued success in fitness levels and health.

Knowledge and Skills:

- Demonstrate an understanding of the components of cardiovascular fitness.
- Demonstrate an understanding of the components of muscular strength.
- Demonstrate an understanding of the components of muscular endurance.
- Demonstrate an understanding of the components of flexibility.
- Demonstrate an understanding of the components of core body strength.
- Demonstrate an understanding of how proper nutrition, proper health habits affect overall
- Demonstrate an understanding of proper safety measures associated with fitness training.
- Demonstrate an understanding of proper warm up and cool down techniques and procedures.

Essential Questions:

- What are the components of fitness?
- How does engaging fitness increase ones energy level?
- Why is fitness an important long lifetime skill?

Demonstration of Learning:

- Student Rubric
- Self-Evaluation
- Pulse Rate Monitors
- Teacher Observation
- Written tests
- Performance Charts
- Performance tests
- Skill test

Physical Education Curriculum- 2014-2015 Tech Integration (Some examples): Suggested Tasks and Activities: • Smart Board, Online Videos/Tutorials, iPad Apps. **CARDIOVASCULAR FITNESS ACTIVITIES:** Lecture and Demonstration Warm up **Circuit Training** Jump Rope Training Interval Training **Cross Country Running** Walking for fitness Heart Rate training with pulse monitors Target Heart Rates as they apply to warm up, basic aerobic, threshold training, Max VO2, Lactic Acid tolerance, and power and speed. Commercial aerobic activities (Tae-Bo, Power 90, etc.) Weight Training Plyometric Speed and agility training Fitness games Dance MUSCULAR STRENTH ACTIVITIES Warm up and cool down Stretching Weight Lifting Stretch cords Kettle bells Physio balls Balance pads Core body activities Body weight activities Circuit training **FLEXIBILITY ACTIVITES**

Resources: NJ Dept. of Education; PE CENTRAL; NASPE

Partner stretching Medicine Balls Balance Pads

Dance

Unit Title: VOLLYBALL

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
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 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: VOLLYBALL Time Frame: 2 weeks

Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1

Cumulative Progress Indicators:

Games and tournament play

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

2.01017 1127 Summarize the short and follower projection, and ex	The field of the Building Physical delivity.
Enduring Understanding:	Essential Questions:
Volleyball can be a lifelong activity.	What skills are necessary to be successful in Volleyball?
 Volleyball is becoming very popular on a global Basis. 	Why are teamwork and communication important in volleyball?
800 million people play volleyball at least once a week.	 What fitness components are necessary to be Successful in volleyball?
Knowledge and Skills:	Demonstration of Learning:
Develop the skill of passing a volleyball	Summative Assessment
Develop the skill of setting a volleyball	• Self-assessment
Develop the skill of serving a volleyball	Teacher assessment- visual
 Learn the positions on the court and the rotation of players to serve 	Teacher assessment- written
Demonstrate good sportsmanship	Teacher observation of participation
Understand the importance of using teamwork	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Cardio Warm up and Flexibility	 Smart Board, Online Videos/Tutorials, iPad Apps.
Teacher lecture and demonstration of the serve	
Teacher lecture and demonstrates	
Serving, Passing, Setting	
Rules, positions, and rotations	

Unit Title: MASS GAMES

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-LITERACY.SL.8.1.B Follow rules for collegial discussions and decision-making, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: MASS GAMES Time Frame: 2 weeks

<u>Standard(s):</u> 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1

Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

Enduring Understanding:	Essential Questions:
 Provide leadership in the expansion of adventure games. 	What skills are necessary to be successful in
 Importance of Reading and following directions to accomplish a task. 	Ping
β · · · · · · · · · · · · · · · · · · ·	Why is being focused and patience important while working in group
	sessions?
	What components and skills are needed to accomplish a goal with teammate
	or group?
Knowledge and Skills:	Demonstration of Learning:
 Physically challenge them-selves in a safe environment. 	Summative Assessment
 Apply their own strengths and weaknesses appropriately. 	Self-assessment
 Respect others strengths and weaknesses. 	Teacher assessment- visual
 Rely on the group to support positive risk taking. 	Teacher assessment- written
 Identify how fatigue can lead to injury. 	Teacher observation of participation
 Apply correct technique to create a cooperative and safe environment. 	Peer assessment
Work cooperatively and productively in a group to accomplish common	Grading rubric
goal.	
Suggested Tasks and Activities:	Tech Integration (Some examples):
Cardio Warm-up and Flexibility	 Smart Board, Online Videos/Tutorials, iPad Apps.
Teacher lecture and demonstration of skills and rules	
Teacher lecture and demonstration of rules	
Tournament play	
Resources: NJ Dept. of Education; PE CENTRAL; NASPE	

Unit Title: Archery

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
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- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
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 - Use and Manage Information

ICT Literacy
 Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Physical Education Curriculum - 2014-2015 Unit Title: Archery Time Frame: 2 weeks Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 **Cumulative Progress Indicators:** 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, Performance and health status. 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

	20 1
Enduring Understanding:	Essential Questions:
Balance and coordination are key components to any	How do balance and coordination affect the
physical activity and allow the body's senses to work	Shooter's accuracy?
Together towards a common goal.	 How will improving my fine motor skills improve my fitness level?
Fine motor skills are just as important as gross motor	Why is archery important?
Skills and allow us to do many daily activities. Fine	
motor skill development can unlock a great deal of the	
Body's overall fitness potential.	
 Archery can be considered a lifelong activity that people of any fitness level can be 	
successful at with practice.	
Knowledge and Skills:	<u>Demonstration of Learning:</u>
Learn proper safety precautions when using archery equipment	Summative Assessment
 Learn proper archery terminology (bow, arrow, fletching, knock) 	Self-assessment

motor skill development can unlock a great deal of the	
Body's overall fitness potential.	
 Archery can be considered a lifelong activity that people of any fitness level can be 	
successful at with practice.	
Knowledge and Skills:	Demonstration of Learning:
 Learn proper safety precautions when using archery equipment 	Summative Assessment
 Learn proper archery terminology (bow, arrow, fletching, knock) 	 Self-assessment
Learn and practice proper lower and upper body position	Teacher assessment- visual
Learn and practice proper knocking technique	 Teacher assessment- written
Learn and practice proper firing technique	 Teacher observation of participation
Learn and practice proper scoring guidelines	 Peer assessment
Learn and practice making shot adjustments	Grading rubric
Suggested Tasks and Activities:	Tech Integration (Some examples):
Participating in accuracy competition	 Smart Board, Online Videos/Tutorials, iPad Apps.
Participating in tournament competition	
Evidence of small group game play, large group and tournament play	
Resources: NJ Dept. of Education; PE CENTRAL; NASPE	

 Content Area: Physical Education
 Grade Level : Eighth

 Unit Title: Ultimate Frisbee

Interdisciplinary Connections:

English Language Arts Connections:

- CCSS.ELA-LITERACY.SL.8.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 8 topics, texts, and issues, building on others' ideas and expressing their own clearly.
- CCSS.ELA-LITERACY.SL.8.1.A Come to discussions prepared, having read or researched material under study; explicitly draw on that preparation by referring to evidence on the topic, text, or issue to probe and reflect on ideas under discussion.
- CCSS.ELA-LITERACY.SL.8.1.B Follow rules for collegial discussions and decision-making, track progress toward specific goals and deadlines, and define individual roles as needed.
- CCSS.ELA-LITERACY.SL.8.1.C Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.
- CCSS.ELA-LITERACY.SL.8.1.D Acknowledge new information expressed by others, and, when warranted, qualify or justify their own views in light of the evidence presented.

21st Century Themes:

- Global Awareness
- Health Literacy

21st Century Skills:

- Learning and Innovation Skills
 - Creativity and Innovation
 - Think critically
 - Work Creatively with Others
 - Implement Innovations
 - Critical Thinking and Problem Solving
 - Reason Effectively
 - Use Systems Thinking
 - Make Judgments and Decisions
 - Solve Problems
 - Communication and Collaboration
 - Communicate Clearly
 - Collaborate with Others
- Information, Media and Technology Skills
 - Information Literacy
 - Access and Evaluate Information
 - Use and Manage Information

ICT Literacy

Apply Technology Effectively

- Life and Career Skills
 - o Flexibility and Adaptability
 - Adapt to Change
 - Be Flexible
 - Initiative and Self-Direction
 - Manage Goals and Time
 - Work Independently
 - Be Self-directed Learners
 - Social and Cross Cultural Skills
 - Interact with others
 - Work Effectively in Diverse Teams
 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
 - Guide and Lead Others
 - Be Responsible to Others

Unit Title: ULTIMATE FRISBEE

Time Frame: 2 weeks

Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1

Cumulative Progress Indicators:

- 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities).
- 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance.
- 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills.
- 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
- 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance.
- 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
- 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
- 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities.
- 2.5.8. C.3 Analyze the impact of different world cultures on present day games, sports, and dance.
- 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status.
- 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity.

2.0.0. 71.1. Summarize the short and long term physical, social, and emotional	benefits of regular physical activity.
Enduring Understanding:	Essential Questions:
 Frisbee can be played individually or with a group. 	 Visual: Demonstrate proper grip when holding the Frisbee.
Frisbee can be a lifetime activity.	 Visual: Demonstrate proper stance.
 Playing Frisbee can be an effective way to improve 	 How can you dictate the distance on how far the Frisbee
 physical fitness, as well as, cognitive and social 	 Travels based on your throw?
Development.	What safety rules are involved in this unit?
Knowledge and Skills:	Demonstration of Learning:
 Proper etiquette and safety rules. 	Summative Assessment
• Learn the differences in throws and how they are used during the game.	 Self-assessment
 Display proper gripping for Frisbee when called upon by the teacher. 	 Teacher assessment- visual
• Display understanding of all the terminology, rules, regulations, and etiquette	 Teacher assessment- written
used during the unit.	 Teacher observation of participation
Suggested Tasks and Activities:	Tech Integration (Some examples):
 Participating in accuracy competition 	 Smart Board, Online Videos/Tutorials, iPad Apps.
Participating in tournament competition	
 Evidence of small group game play 	
Large group game play	
• Tournament play	

Content Area: Physical Education Grade Level : Eighth
Unit Title: Golf

Interdisciplinary Connections:

English Language Arts Connections:

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ICT Literacy
 Apply Technology Effectively

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Unit Title: Golf Time Frame: 2 weeks Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 **Cumulative Progress Indicators:** • 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities). 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status. • 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. **Enduring Understanding: Essential Questions:** Golf can be played individually or with a group. • Visual: Demonstrate proper grip when holding the golf club. Golf can be a lifetime activity. Visual: Demonstrate proper stance pre-shot. Playing golf can be an effective way to improve How can you dictate the distance on how far the ball travels based on your physical fitness, as well as, cognitive and social development swing? • What safety rules are involved in this unit? Knowledge and Skills: Demonstration of Learning: **Summative Assessment** Proper etiquette and safety rules. • Self-assessment Learn the differences in irons and how they are used during the game of golf. Teacher assessment- visual Display proper gripping for each shot type when called upon by the teacher. Teacher assessment- written Display understanding of all the terminology, rules, regulations, and etiquette used Teacher observation of participation during the unit of golf. Tech Integration (Some examples): Suggested Tasks and Activities: • Smart Board, Online Videos/Tutorials, iPad Apps. small group game play Large group game play Tournament play Properly use the correct swinging techniques for all shot types shown during the golf Perform all the iron shots successfully by hitting the ball at targets between 50 – 120

yards away.

Content Area: Physical Education

Grade Level: Eighth

Unit Title: Softball

Interdisciplinary Connections:

English Language Arts Connections:

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 - Productivity and Accountability
 - Manage Projects
 - Produce Results
 - Leadership and Responsibility
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Unit Title: Softball Time Frame: 2 weeks Standard(s): 2.5.8.A.1, 2.5.8.A.2, 2.5.8.A.4, 2.5.8.B.1, 2.5.8.B.2, 2.5.8.B.3, 2.5.8.C.1, 2.5.8.C.2, 2.5.C.3, 2.6.A., 2.6.8.A.1 **Cumulative Progress Indicators:** • 2.5.8.A.1- Explain and demonstrate the transition of movement skills from isolated settings (i.e., skill practice) into applied settings (i.e., games, sports, dance, and recreational activities). 2.5.8.A.2- Apply the concepts of force and motion (weight transfer, power, speed, agility, range of motion) to impact performance. 2.5.8.A.4- Detect, analyze, and correct errors and apply to refine movement skills. 2.5.8.B.1- Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. 2.5.8.B.2- Assess the effectiveness of specific mental strategies applied to improve performance. 2.5.8.B.3- Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement. 2.5.8.C.1- Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities. 2.5.8.C.2- Summarize types of equipment, products, procedures, and rules that contribute to the safety of specific individual, small-group, and team activities. 2.5.8. C.3 – Analyze the impact of different world cultures on present day games, sports, and dance. 2.6.8.A- Fitness and Physical Activity: Knowing and applying a variety of effective fitness principles over time enhances personal fitness level, performance and health status. • 2.6.8. A.1. Summarize the short- and long-term physical, social, and emotional benefits of regular physical activity. **Enduring Understanding: Essential Questions:** Body awareness and coordination are necessary • What's the difference between softball and baseball Components for a well-grounded individual. What hand should a player wear his/her glove on if he or she Teamwork and communication are essential to ensure the best possible results during game writes with their right hand? What's the difference between a glove and a mitt? play. Why is the catcher's mitt bigger than the player's mitt? • In what way do a pitcher and catcher communicate? Knowledge and Skills: Demonstration of Learning: Proper etiquette and safety rules. Diagram a softball field and include all dimensions. **Summative Assessment** Students will be able to identify the safety rules of the unit. Self-assessment Students will be able to explain how hand-eye coordination, communication skills, team Strategy and spatial awareness are developmental components used in team handball. Teacher assessment- visual Students will be able to demonstrate proper technique when performing specific unit Teacher assessment- written Teacher observation of participation Skills: Throwing, Catching, Hitting. Peer assessment Students will be able to self-assess their progress through game play. Demonstrate an understanding of movement concepts and the use of motor skills. Grading rubric

Tech Integration (Some examples):

• Smart Board, Online Videos/Tutorials, iPad Apps.

Suggested Tasks and Activities:

Throwing and Catching

Games, tournament

Offensive and defensive positioning during game play